

Name: Gran

Designation: Sentient

Classification: Mammal

Average height: 1.5 - 1.8 meters

Average mass: 80 kilograms

Skin color: Blue, Tan

Eye color: Black, Purple

Distinctions: Three eyes and goat-like snout

Average lifespan: Up to 79 standard years

Homeworld: Kinyen

Language: Gran

Attribute Dice: 12D

Dex: 1D/4D

Know: 1D/3D

Mech: 1D/4D

Perc: 2D/5D

Str: 1D/4D

Tech: 1D/4D



Special Abilities:

Vision: Gransâ€™™ unique combination of eyestalks gives them a larger spectrum of vision than other species. They can see well into the infrared range (no penalties in darkness), and gain a bonus of +1D to notice sudden movements. Gran were also able to sense one another's emotions and disposition by noting subtle changes in body heat and skin color. Gaining +1D to detect deception in skills checks such as Bargain, Con, etc.

Story Factors:

Eating Habits: Gran chewed and digested their food quite slowly, savoring the flavor carefully. A single meal could take almost an entire day to finish, but a Gran would often not need to eat for several days afterwards.

Loneliness: Gran had a strong need for companionshipâ€™”a Gran left alone for too long would go insane or die of loneliness. Generally, they needed other Gran for companionship, but some Gran were able to form sufficiently strong bonds with aliens.

Move: 10/12

Description: The Gran were sentient mammalian humanoids native to the planet Kinyen, though they had colonies across the galaxy, including settlements on the planets Hok and Malastare.

Biology and appearance

Gran could easily be identified by their three eyes and their goat-like snout. Female Gran also had three breasts. Gran were also able to sense one another's emotions and disposition by noting subtle changes in body heat and skin color. The Gran had excellent vision, able to resolve more colors than most species, and even able to see into the infrared. Gran had two stomachs, having evolved from herbivorous grazing animals who lived in herds on the mountains and highlands of Kinyen, surviving on the local silvergrass, for which Gran kept their taste. Gran chewed and digested their food quite slowly, savoring the flavor carefully. A single meal could take almost an entire day to finish, but a Gran would often not need to eat for several days afterwards.

A recessive genetic mutation sometimes caused some Gran to suffer from misshapen extremities, with hands and feet swelling to abnormal sizes. While not affecting the individual's ability to do finer work, the handicap nonetheless often resulted in social isolation. Gran scientists intently studied the trait to attempt to find a cure.

Society and culture

The peaceful nature of Gran society was a reflection of their homeworld, Kinyen. Kinyen boasted large and rolling grasslands and highlands, a dense and beautiful forest, and one of the longest and clearest rivers in the Bes Ber Bikade sector. The beauty of this planet, and the need for primitive Gran to band together for defense against predatory animals, helped the Gran develop strong bonds of home and family in their society (once they became a civilized species, the Grans set aside fenced nature preserves for the carnivores which once threatened them). Grans also mated for life, forming such strong bonds that they generally died within days of a mate's death. It was rare for any Gran to leave their planet of origin once they had taken a mate.

The Grans were also very protective of their families, and were some of the most devoted parents in the galaxy. This was because of their very powerful and sensitive sight, which could sense the emotions of their mates and their children. Gran society maintained its balance by setting up strict career quotas, and making sure young Gran were educated for a specific job that best served his or her talents. While other species who value freedom tend to criticize such a rigid social system, to the Gran it was both logical and essential. Gran religion revolved around the worship of the goddess Doellin.

Gran had a strong need for companionship—a Gran left alone for too long would go insane or die of loneliness. Generally, they needed other Gran for companionship, but some Gran were able to form sufficiently strong bonds with aliens. The most feared punishment among the Gran was exile. Lone, outcast Gran, often wearing black to avoid painful memories of the colorful cities of their homeworld, were generally given a wide berth by experienced spacers. Grans isolated from Gran society were often unreliable, easily bribed, and easily addicted to drugs and liquors, though they were shrewd and often under-estimated. Conversely, Gran within their society were peaceful and amiable, with a keen sense of their place in society, and unselfish instincts putting the greater good ahead of their individual wants.

With such close bonds formed throughout the Gran community, it was unsurprising that they concentrated their cities into very small areas, so they were never out of touch with their many relatives.

These cities, while hosting a majority of the population of Kinyen, also hosted the small government of the Gran. The government was a loose group of delegates from the major Gran families who usually controlled different aspects of Gran society. One delegate was selected randomly every three and a half standard years to be the leader of this group. It was only due to the very peaceful sensibilities of the Gran race that this system worked at all. Indeed, the only known major conflicts between Gran took place very early in Kinyen's history, before 10,000 BBY. Even these wars resulted from matters of survival, rather than strong emotional conflicts between the Gran or rival nations.

History

The Gran on Kinyen had maintained a peaceful civilization for over ten millennia before the fall of the Galactic Republic. During an expansionist period circa 1000 BBY, colonies were established on Hok and Malastare. However, the emigrating colonists left a significant imbalance in Gran society on Kinyen.

Feeling they were destroying too many families, and diluting the Gran race, the government reacted with isolationist policies and prohibited unauthorized emigration from Kinyen and limited offworlders to special alien quarters in their cities. This protected the Gran society, but it also isolated the Gran on Hok and Malastare who had begun to form strong bonds to their new homes. The Gran colonies continued independently, keeping the strong social bonds of Gran society but with loosened social codes. The looser social codes allowed for more corruption in the upper levels of colonial Gran society.

One of the most infamous examples was the Gran Protectorate of Malastare, which subjugated the native Dug population, treating them as little more than slaves and even relocating them to the western continent of their own planet. The behavior of Malastare's Gran was unusual, as most Gran on Kinyen were peaceful, calm beings who abhorred violence, and preferred peaceful ways to adapt to difficult situations. The high corruption rate, as well as the brutality towards the Dugs, led some Gran on Kinyen to conclude that the Gran of Malastare were no longer real Gran.

A number of Gran on Coruscant joined the Black Heth criminal gang and fought the Jedi Padawan Obi-Wan Kenobi. The Gran of Malastare had a great deal of power within the Galactic Senate during the later years of the Galactic Republic, represented by the thought to be corrupt Aks Moe and his successor, the influential Loyalist Committee member Ask Aak. Aak later took Aks Moe's seat in the Galactic Senate. Other Gran Senators such as Kharrus and Philo also played important roles in the Galactic Senate during the Clone Wars. Hok also produced a well-known Gran in that era, the podracer Mawhonic.

During Emperor Palpatine's reign of terror over the galaxy, Gran became less influential. At one point, the Galactic Empire demanded access to all parts of Kinyen, and leveled one of Kinyen's cities when the Gran protested. This forced the Gran of Kinyen to collaborate with the Empire. Some Gran during the Imperial era secretly supported the Rebel Alliance, usually by peaceful means such as supplying food to the Rebels. Most Gran disapproved of violent revolt, however, and even Rebel sympathizers insisted that no military actions were acceptable on their homeworld.

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