# Characters D6 / Yma Nalle (Human Guid

Name: Yma Nalle

Homeworld: Coruscant

Species: Human Gender: Female Hair color: Blond

Move: 10

#### **DEXTERITY 2D**

Blaster: 3D+2

Brawling Parry: 3D+2

Dodge: 5D

Running: 3D+1

### **KNOWLEDGE 2D**

Bureaucracy: 3D+2

Planetary Systems; Coruscant: 5D+2

Value: 4D

## PERCEPTION 3D

Bargain: 5D Con: 5D+1

Persuasion: 5D+2 Search: 4D+2

STRENGTH 2D

Brawling: 3D+2

**MECHANICAL 2D** 

Communications: 3D+2 Repulsorlift Operation: 4D

**TECHNICAL 2D** 

Computer Programming/Repair: 5D

Security: 4D+2

## Equipment:

Commlink, Datapad, Expensive Clothing, Concealed Blaster Pistol (4D)

FORCE SENSITIVE - N

**FORCE POINTS 1** 

DARK SIDE POINTS 0

**CHARACTER POINTS 2** 

Description: Yma Nalle was one of the Nalle triplets, a trio of Human females offered by Mayor Acros-Krik as guides to targets he wanted monitored. She reported to the mayor any useful information their guests



foolishly divulged.

She was in the Outlander Club on Coruscant before the outbreak of the Clone Wars in 22 BBY.

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