Characters D6 / Clone Marshal Commar

Name: Clone Marshal Commander Species: Human/Mandalorian (Clone)

Gender: Male Height: 1.83m

Homeworld: Kamino

Move: 10

DEXTERITY: 3D

Blaster: 7D

Blaster Artillery: 5D+1
Brawling Parry: 6D

Dodge: 7D Grenade: 5D

Melee Combat: 5D Melee Parry: 4D Missile Weapons: 4D Vehicle Blasters: 5D

PERCEPTION: 3D

Command: 6D

Command: Clone Troopers 7D

Hide: 4D Search: 5D+2 Sneak: 5D KNOWLEDGE: 3D

> Intimidation: 6D Survival: 6D+2 Tactics: 7D

Tactics: Clone Troopers 8D

STRENGTH: 3D

Brawling: 6D+2

Climbing/Jumping: 5D

MECHANICAL: 3D

Repulsorlift Operation: 5D Walker Operation: 4D

TECHNICAL: 3D

Armor Repair: 4D Demolition: 4D Security: 5D First Aid: 4D+1



FORCE SENSITIVE: N
FORCE POINTS: 5
DARK SIDE POINTS: 0
CHARACTER POINTS: 12

EQUIPMENT - Blaster Rifle (5D), 2 x DC-17 blaster pistols (4D+2), Phase 2 CloneTrooper Armor (+2D Physical, +1D Energy, -1D Dexterity, -1 Move), Comlink, Utility Belt

Description: A Clone Marshal Commander, or simply known as a Marshal Commander or Clone Marshal, was a high-ranking clone trooper commander, usually in command of a corps-level formation alongside a Jedi General counterpart, in the Grand Army of the Republic. Clone Commander CC-2224, nicknamed "Cody," was assigned to be the clone marshal commander of the 7th Sky Corps almost immediately after the outbreak of the Clone Wars, as was CC-1138 "Bacara," who led the 4th Sector Army's 21st Nova Corps. CC-5052 "Bly" served as a Clone Marshal Commander, leading the 327th Star Corps.

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