

Name: Wrecker  
 Homeworld: Kamino  
 Born: Kamino  
 Species: Human (Genetically defective clone)  
 Gender: Male  
 Height: 1.98 meters  
 Eye color: Grey (right), White (left)  
 Skin color: Tan

Dex: 3D

Blaster: 6D  
 Dodge: 6D  
 Brawling Parry: 7D  
 Grenades: 5D  
 Melee Weapons: 6D  
 Melee Parry: 6D  
 Vehicle Blasters: 4D+1

Know: 3D

Survival: 5D  
 Streetwise: 3D+2  
 Tactics: 4D+1

Mech: 3D

Repulsorlift Operation: 4D  
 Walker Operation: 3D+2

Perc: 3D

Search: 4D  
 Sneak: 3D+2

Str: 6D

Brawling: 8D  
 Climbing/Jumping: 7D  
 Lifting: 8D  
 Stamina: 7D

Tech: 3D

Demolitions: 5D  
 First Aid: 3D+1

Move: 10

Force Sensitive: No

Force Points: 4

Dark Side Points: 0



Character Points: 14

Equipment:

Modified Katarn-Class Clone-Commando Armour (+2D+2 Physical, +1D+2 Energy, -2 Dexterity)

Rocket launcher (6D)

Commando knife (Str+2)

DC-17m Commando Rifle . ((Rifle): 5D+2, (Sniper): 7D, (Grenade): 8D/5D/2D))

Description: Wrecker was a clone commando who served in the Grand Army of the Republic during the Clone Wars as part of Clone Force 99. Due to genetic mutations, Wrecker was much larger and stronger than the average clone trooper. He loved blowing things up, and served as the muscle and demolitions expert for his squad, which was nicknamed the "Bad Batch". Wrecker lived through many dangerous missions during the Clone Wars, including the Battle of Anaxes in the last year of the war. He and his squad-mates were partaking in the Conquest of Kaller when Order 66 was initiated, and as Wrecker, Hunter, Tech, and Echo remained unaffected (Crosshair was affected but had some level of resistance to the order), they watched with much confusion as their clone brothers turned on the Jedi.

Upon returning to Kamino, the squad was apprehensive to the new Galactic Empire that was being established as well as the clones' complete loyalty to the new regime. Although Crosshair, after having his inhibitor programming modified to give maximum loyalty to the Empire, chose to stay and serve the Empire, Wrecker and the others, joined by the young enhanced clone Omega, decided to go on the run. Tracked by the Empire and with no other resources, the Bad Batch became mercenaries for the Mantellian Trandoshan Ciddarin "Cid" Scaleback.

Soon after, Hunter was captured by the Empire, which forced the clones to come back to Kamino. They witnessed the destruction of the Kaminoan capital Tipoca City and were thought to have died during the attack. However, Wrecker, the other members of the Bad Batch and Omega survived and remained mercenaries, while trying to avoid the attention of the Empire.

***Personality and traits***

Wrecker's unit, known as Clone Force 99 and nicknamed the "Bad Batch", was comprised of "defective" clones with desirable genetic mutations. In Wrecker's case, his mutations granted him incredible superhuman strength, strong enough to lift a wrecked LAAT gunship away to recover a wounded comrade trapped underneath.

Wrecker was loud and excitable, and prone to expressing his opinions in a very exuberant manner. He had a deep passion for explosions and destroying enemy material, particularly battle droids, with his bare hands. His only major weakness was his fear of extreme heights, which he described as having a problem with gravity. Despite having some difficulties when working with regular clones, Wrecker and his squad came to respect Clone Captain Rex, even saluting the clone trooper officer after the Battle of Anaxes. He had a stuffed tooka doll named Lula, which was very important to him. Due to his genetic mutation, Wrecker was initially unresponsive to the programming of his inhibitor chip, though he eventually began to develop headaches that were interspersed with minor episodes of Order 66 programming after hitting his head during a crash landing and various other moments where his head

was hit, which he was able to resist. He eventually succumbed to his inhibitor chip on Bracca, though he was able to get it removed.

Wrecker developed a bond with the young clone Omega, becoming something of a playful older brother to her. Like the other members of the Bad Batch, Wrecker was protective of Omega and worked hard to make her feel a part of the team. He customized a section of the Marauder to act as her own room. Wrecker displayed a great deal of guilt when he nearly harmed Omega after succumbing to his inhibitor chip, and he deeply apologized for his actions even though he could not help himself. His boisterous and happy energy often appealed to younger individuals, such as Omega, but also to Cut Lawquane's children, Shaeah and Jek, who referred to him as "Uncle Wrecker."

Wrecker was shown to be an expert on the operations of explosives and even tutored Omega on how to defuse certain kinds of ordnance, though he had the common sense not to train her using live explosives.

### ***Equipment***

In combat, Wrecker was known to use a DC-17m Interchangeable Weapon System and a large knife. He wore modified Katarn-class Commando Armor with a specific helmet.

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