Characters D6 / Braygh (Besalisk Redne

Name: Braygh Species: Besalisk Gender: Female Hair color: Brown Eye color: Yellow Skin color: Brown Sibling(s): Slaygh

Move: 8

DEXTERITY 3D+1

Blaster: 4D+1

Brawling Parry: 4D+2

Dodge: 5D+1

Melee Weapons: 5D+2

Melee Parry: 4D+2

KNOWLEDGE 2D

Languages: 4D

Law Enforcement: 3D

Streetwise: 3D+2

Survival: 4D+1

PERCEPTION 3D

Bargain: 3D+1

Con 4D+2

STRENGTH 3D

Brawling: 4D+1

Climbing/Jumping: 5D+2

MECHANICAL 2D

Repulsorlift Operation: 5D

TECHNICAL 2D

First Aid: 3D Security: 4D

Special Abilities:

Four-Armed: Male Besalisk have six limbs, consisting of four arms and two legs, and Female Besalisk have up to 8 arms, while this allows them to carry more items than a species with only two, they are not an overly dexterous species meaning that they cannot wield multiple weapons with any kind of great advantage.

Superior Memory: Besalisk have amazing memories, and gain a 1D bonus to all knowledge skills because of this.



Story Factors:

Chatty: Besalisk are very sociable creatures and love talking and exchanging stories.

Equipment:

50 Credits, Rugged Clothes, Landspeeder, Electrostaff (Str+2D)

FORCE SENSITIVE - N FORCE POINTS 1 DARK SIDE POINTS 0 CHARACTER POINTS 2

Description: Braygh was a Besalisk female who operated on the planet Kundu during the High Republic Era.

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