

RPGGamer.org Characters D6 / RanCorp Anti-tankman

RanCorp Anti-tankman

RanCorp Anti-tankers have played a crucial role in the battle against MetaCorp these units are very helpful against enemy APCs and tanks.

Type: Corporate anti-tank specialist

DEXTERITY: 3D+1

Blaster: 5D

Dodge: 4D+2

Missile Weapons 4D

Missile Weapons: personel rocket 5D

Running: 3D+2

KNOWLEDGE: 2D

PERCEPTION: 2D+1

Sneak: 4D

STRENGTH: 2D+1

Brawling: 4D

Stamina: 3D

MECHANICAL: 2D

Repulsorlift ops 3D

TECHNICAL: 2D

Armor Repair: 4D

Blaster Repair: 4D+2

Move: 10

Equipment: LS-13 Blaster pistol (4D), Blast helmet (+1 head energy, +1D physical), TS-2 trooper Blaster Rifle (6D), Veritane Vest (+1D+2 physical +1D+1 energy), Blastwing disposable rocket (7D speeder scale)

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All text and stats by Dave Maloney, HTML and logos done by FreddyB

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