

Name: Shozer

Designation: Sentient

Average height: 1.7 meters

Skin color: Pale orange

Eye color: Black

Distinctions: Round faces, Three-fingered hands

Attribute Dice: 12D

Dex: 2D/3D+2

Know: 1D/4D

Mech: 1D/4D+1

Perc: 1D/3D+2

Str: 2D/4D

Tech: 2D/4D+1

Special Abilities:

Amphibious: Shozer are equally at home in the water as they are on the surface, and are capable of breathing both.

Story Factors:

Aquatic: Although not like Mon Calamari and suffering any disadvantage when they are out of water, Shozer enjoy bathing and relaxing in warm baths.

Natural Technicians: While not having any massive advantageous skill with technology, Shozer enjoy the puzzle solving aspect of repairing and maintaining technology, so are often drawn to these careers.

Move: 10/12

Description: Shozers were a sentient species with pale-colored skin and black eyes. The Resistance technician Goss Toowers was a member of the species. Krel Noviip battled against the crumbling Galactic Empire during the Uprising in the Anoat sector, shortly after the second Death Star was destroyed.



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