

Name: Capt. Amy Jennings

US Marine Transport Officer Wheelman 6 Ace 2 (O-3)

Init: +7 (+5 Class, +2 Dex)

Defense: 17 (+5 Class, +2 Dex)

Speed: 30 ft

WP: 18

VP: 62

Attack: +9 melee, +10 ranged

SQ: Aviator (basic), Battle Born, Custom Ride, Custom Rider (6 RP), Daredevil, Elbow Grease +2, Familiarity +1, Fancy Flying (Hardness), Kick Start 1/session, Lucky, Macro-Specialty (Profession (Military) as class skill, +2 Will save bonus, +3 to Mechanics and Pilot skill checks), Taking Wing

SV: Fort +4, Ref +11, Will +6

SZ: M



Abilities: Str: 13, Dex: 15, Con: 15, Int: 14, Wis: 14, Chr: 13

Skills: Balance +10, Boating +5 (19-20), Concentration +6, Driver +9 (19-20), Electronics +5, First Aid +3, Intimidate +5/+5, Jump +7, Knowledge (Aircraft) +8 (19-20), Mechanic +5, Pilot +17 (19-20), Profession (Military) +5, Search +6, Sport (Skydiving) +8, Spot +12 (19-20), Surveillance +6, Survival +6, Swim +5, Tumble +6

Feats: Armor Proficiency (light, medium), Baby It, Defensive Driving, Firm Hand, Point Blank Shot, Speed Demon, Weapon Group Proficiency (handgun, melee, rifle, tactical), Wind Rider Attacks

Beretta Model 92FS +10 1d10+1

FN P90 +9 1d10+1

Unarmed +9 1d3+1

Gear: SG Team Bundle, other bundles as needed (by mission).

Background:

U.S. Marine Captain Amy Jennings was born in the South Central, Los Angeles, California, USA.

She entered Beverly Hills College, with a special program for the exceptionally gifted.

Capt. Amy Jennings, is a Marine Aviator with a great deal of experience in transport helicopters and the CH-53 Sea Stallion in particular.

Shortly after this she was reassigned to work on the Stargate Program.

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