

Draghkar

Bretheren to Myrddraal and Trollocs, Darghkar are not seen in the company of their twisted fellows. They usually go after individual targets, though this may include going after enemy battle leaders while trollocs and myrddraal provide distraction. They will usually go one at a time unless the target is well guarded or there are multiple targets, then groups of four to five are sent.

Type: Semi Sentient Killer

DEXTERITY 3D+1

Dodge: 5D+2

PERCEPTION 4D

Search: 5D

Sneak: 6D+1

STRENGTH 4D

Brawling: 6D

Special abilities:

Draghkar's Song: This hypnotizes the target into coming to the Draghkar in a tranelike state where they will not resist. Force Sensatives who can touch the force (i.e. not shielded in any way from it) are not effect. Non-force sensatives may resist with either a Heroic willpower or Perception roll.

Draghkar's Kiss: Once in range the draghkar makes a brawling attack to grab and hold onto the victim. If the characters is not in the affor mentioned trance-like state then they may roll opposed strength each round. The first round of the 'kiss' the victim loses all force points. The second round they drink all character points. The third round the character Isoes half their strength. The fourth round the victim dies.

Move: 10; 25 (Flying)

Size: 2.2 meters tall

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