

Name: Claw Heavy Fighter

Type: Mandalorian Claw Heavy Fighter

Scale: Starfighter

Length: 13 Meters

Skill: Starfighter Piloting - Claw

Crew: 1

Crew Skill: Starfighter Piloting 6D, Starship

Gunnery 6D+2, Starship Shields 5D

Consumables: 1 Weeks

Cargo Capacity: 200 Kg

Hyperdrive Multiplier: X1

Hyperdrive Backup: X5

Nav Computer: Limited to 4 Jumps

Space: 8

Atmosphere: 350;900kmh

Maneuverability: 2D

Hull: 4D

Shields: 3D

Sensors:

Passive: 30/1D

Scan: 60/2D

Search: 90/3D

Focus: 15/5D

Cloaking Device : No

Weapons:

4 Heavy Laser Cannons (Fire Linked)

Fire Arc: Front

Fire Control: 2D

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 7D

Twin Heavy Ion Cannons (Firelinked)

Fire Arc: Front

Fire Control: 4D

Space: 1-3/7/36

Atmosphere Range: 100-300/700/3.6km

Damage: 5D

2 Smart Concussion Missile Launchers (12 missiles total)



Fire Arc: Front

Fire Control: 5D

Space: 1/3/7

Atmosphere Range: 50-100/300/700

Damage: 8D

Description: The Claw is a heavy fighter which fills the role occupied in Republic forces by the B or Y Wing fighters. But manages this with greater maneuverability, speed and ruggedness, as would be expected by the expert designers of the Mandalorian Empire, all of this is contained within its small but powerful hull.

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