

Name:

Leviathan

Type: Republic Shipyards Leviathan Class

Destroyer

Scale: Capital

Length: 600 Meters

Skill: Capital Ship Piloting: Leviathan

Crew: 11,800; skeleton 5,900/+15

Passengers/Troops: 4,000

Crew Skill: Capital Ship Piloting 5D+1, Capital Ship Gunnery 4D+2, Capital Ship Shields 4D+1

Consumables: 2 Years

Cargo Capacity: 10,000 Tons

Hyperdrive Multiplier: X5

Hyperdrive Backup: X24

Nav Computer: Yes

Space: 4

Maneuverability: 0D

Hull: 5D

Shields: 2D

Sensors:

Passive: 30/0D

Scan: 60/2D

Search: 120/3D

Focus: 2/4D



Weapons:

20 Quad Laser Cannon Turrets

Scale: StarFighter

Fire Arc: 8 Front/Left, 8 Front/Right, 4 Back

Fire Control: 2D

Space: 1-2/10/20

Atmosphere Range: 100-200/1/2km

Damage: 4D+2

4 TurboLaser Batteries

Scale: Capital

Fire Arc: 2 Front/Left, 2 Front/Right

Fire Control: 1D

Space: 2-10/24/60

Atmosphere Range: 4-20/48/120km

Damage: 4D

2 Ion Cannons

Scale: Capital

Fire Arc: 1 Front/Left, 1 Front/Right

Fire Control: 3D

Space: 1-6/18/40

Atmosphere Range: 2-12/36/80km

Damage: 4D

Tractor Beam Projector

Scale: Starfighter

Fire Arc: Turret

Fire Control: 4D

Space: 1-5/15/30

Atmosphere Range: 100-500/1.5/3km

Damage: 5D

4 Gravity Well Projectors

Scale: Capital

Fire Arc: Any

Fire Control: 2D

Space: 1-3/50/120

Damage: Blocks Hyperspace Travel

Description: Since the perfection of the hyperdrive, there has been a race to develop devices that counter its use. The ability to escape into faster-than-light corridors of space has long been exploited by criminals and fugitives, and for thousands of years there's been an invisible technological race between faster and smarter hyperdrive system and more powerful and effective interdictors.

Four thousand years ago, the vanguard of interdicting technology was encased in a massive Republic warship, the Leviathan. Though inefficient by modern standards, the vessel was capable of preventing the use of hyperdrives of the era by simulating the presence of planet-sized masses with its four enormous gravity- well generators.

It was a great blow to the Republic when the Leviathan's commander, Admiral Saul Karath, defected to the growing Sith forces. The pride of the Republic navy became its greatest threat. Karath filled the cavernous hangar bays with two squadrons of agile Sith fighters, which supplemented its formidable arsenal of 20 quad laser cannons, a tractor beam projector, two ion cannons and four turbolaser batteries.

---

Page designed in Notepad, logo's done on Personal Paint on the Amiga.

Stats by FreddyB. Image and descriptive text from Knights of the Old Republic, copyright resides with Bioware/LucasArts.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB.](#)