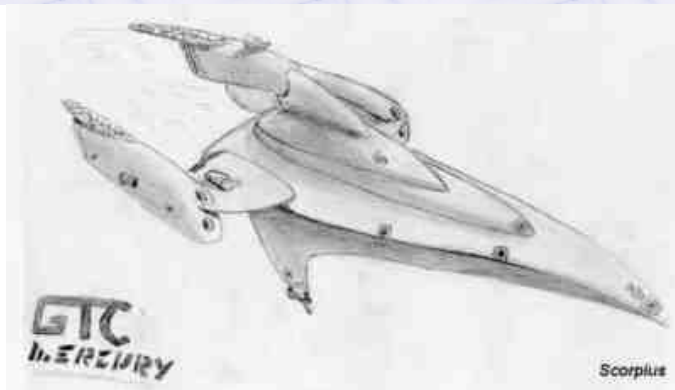


Name: Mercury



Light Cruiser

Type: Mandalorian Mercury Class Light Cruiser

Scale: Capital

Length: 500 Meters

Skill: Capital Ship Piloting: Mercury

Crew: 1500

Passengers/Troops: 500

Crew Skill: Capital Ship Piloting 6D, Capital Ship

Gunnery 6D+2, Starship Shields 5D

Consumables: 6 Months

Cargo Capacity: 5,000 Tons

Hyperdrive Multiplier: X.5

Hyperdrive Backup: X2

Nav Computer: Yes

Space: 9

Maneuverability: 2D

Hull: 6D

Shields: 5D

Sensors:

Passive: 50/2D

Scan: 100/4D

Search: 200/6D

Focus: 20/8D

Cloaking Device : No

Fighters: 12

Transports: 5

Weapons:

20 Medium Laser Cannon Turrets

Scale: StarFighter

Fire Arc: 5 Front, 5 Left, 5 Right, 5 Back

Fire Control: 3D

Space: 1-5/15/30

Atmosphere Range: 100-500/1.5/3km

Damage: 5D

10 Medium TurboLaser Cannon Turrets

Scale: Capital

Fire Arc: 5 Front, 2 Left, 2 Right, 1 Back

Fire Control: 3D

Space: 3-15/36/75

Atmosphere Range: 6-30/36/150km

Damage: 5D

20 Heavy TurboLaser Cannon Turrets

Scale: Capital

Fire Arc: 4 Front, 5 Left, 5 Right, 5 Back

Fire Control: 3D

Space: 3-15/36/75

Atmosphere Range: 6-30/36/150km

Damage: 6D

5 Medium Ion Cannon Turrets

Scale: Capital

Fire Arc: 2 Front, 1 Left, 1 Right, 1 Back

Fire Control: 4D

Space: 1-10/25/50

Atmosphere Range: 2-20/50/100km

Damage: 4D

6 Atomic Compression Missile Launchers

Scale: Capital

Fire Arc: 5 Front, 1 Back

Fire Control: 3D

Space: 2-10/30/60

Atmosphere Range: 4-24/60/120km

Damage: 12D

Description: The Mercury is a high speed light cruiser, used for intercepting enemy battle groups, and for high speed strikes against enemy positions. Although lightly armed, its speed, maneuverability and its carefully laid out fields of fire mean that it can take on an Imperial Star Destroyer without too much concern.

Page designed in Notepad, logo's done on Personal Paint on the Amiga.

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