

Name:

Night Hawk Assault Gunship

Craft: Galactech PP-40 "Night Hawk"

Assault Gunship

Type: Air Speeder

Scale: Walker

Length: 13.2m

Skill: Repulsorlift operation: Air Speeder

Crew: 1 + 1 Gunners

Passengers: 4

Cargo Capacity: 500 Kilogrammes

Cover: Full

Altitude Range: Ground level-1.5km

Cost: 58,000 (new) 42,000 (used)

Maneuverability: 3D+2

Move: 450; 1,100kmh

Body Strength: 3D

Shield Strength: 2D

Weapons:

Twin Heavy Laser Cannons

Fire Arc: Front

Scale: Speeder

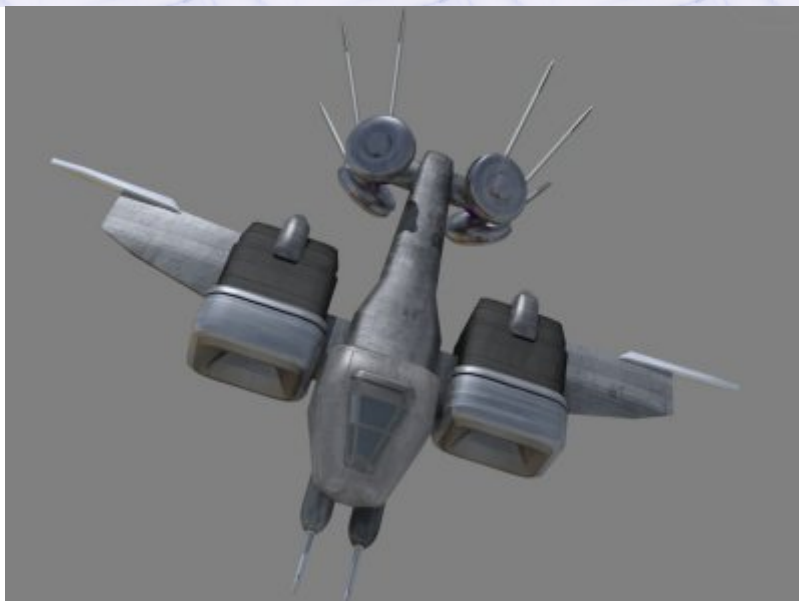
Crew: 1

Skill: Vehicle Blasters

Fire Control: 3D

Range: 2-100/200/500

Damage: 6D



Description: The Night Hawk Assault Gunship is designed as a support vessel for ground forces, providing fast and effective air cover at a fraction of the price of starfighters. With shield generators heavy weapons and a good altitude range the Night Hawk provides a military specification air combat vehicle which can hold itself easily against standard Rebel Airspeeders and Old Republic LAAT/i's. With the gunner providing dedicated fire support, and the pilot concentrating on the vessels defence, the Night Hawk has proven itself a capable combat vehicle, and although not purchased in any quantity by either side in the Galactic Civil War, it has still managed to become a common sight on the battlefields of the galaxy, being fielded by mercenary groups and planetary defence forces.

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