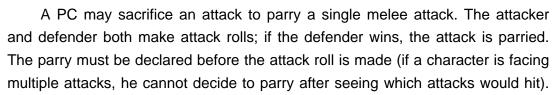


Starships D6 / CX Dagger Vessel

Parrying





If the weapons are of different sizes, the attacker gains a +4 bonus per size category of difference. Parrying is a move-equivalent action, and therefore is incompatible with the full attack action - only one parry may be performed per round. Parrying, however, requires an attack, so a character must be eligable for multiple attacks to parry and attack in the same round (either from two-weapon use or a base attack bonus of +6 or higher).

Page designed in Notepad, logo`s done on Personal Paint on the Amiga. Text completely by FreddyB.

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