Starships D20 / A-9LR Vigilance Longe

A-9LR Vigilance Longe Range Interceptor

The A-9LR Vigilance is the long range varient of the A-9. The A-9B was designed at the height of the Imperial civil war by Kuat Drive Yards, mainly to deploy at their own shipyards and factories. The A-9LR is slightly slower and less maneuverable than the original A-9 but boasts a slightly stronger pair of laser cannons. The main fuselage was elongated, allowing room for a gunner/navigations officer directly behind the pilot. The hull is a simple affair, with a central control cockpit pod that contains the sensor arrays, weapons, and all computer systems. Two wings connect to the powerful engines which are as long as the ship's frame and each have their own power generators. The laser cannons have their own power generator as well, and the computer control system can reroute power from any of these generators to any other portion of the ship, allowing the pilot to cut power to the weapons and limp home even if the engine power generators are taken out.

Craft: Kuat Drive Yards' A-9LR Vigilance

Class: Starfighter

Cost: Not available for sale Size: Tiny (10.4 meters long)

Crew: 2 (Skilled +4)
Passengers: None

Cargo Capacity: 40 kilograms

Consumables: 5 days

Hyperdrive: x2 (Limited to 4 jumps)

Maximum Speed: Ramming

Defense: 22 (+2 size, +10 armor)

Shield Points: 0 Hull Points: 90

DR: 5

Weapon: 2 Heavy Laser Cannons (fire-linked)

Fire Arc: Front

Attack Bonus: +10 (+2 size, +4 crew, +4 fire control)

Damage: 7d10x2

Range Modifiers: PB +0, S -2, M/L n/a

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
All text and stats by Ryan Matheny, HTML and logos done by FreddyB
Images stolen from an unknown website at some remote time in the past.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.