



Starships D20 / Kilrathi Production Krant

Kilrathi Krant

Craft: Kilrathi Production Krant Medium Fighter

Class: Starfighter

Size: Tiny (16 m long)

Hyperdrive: None

Passangers: None

Cargo Capacity: 60 kg

Consumables: 5 days

Cost: 135,000 (new), 70,000 (used)

Maximum Speed In Space: Attack (7 squares/action)

Atmospheric Speed: 720 km/h (12 squares/action)

Crew: 1 (Normal +2)

Initiative: +4 (+2 size, +2 crew)

Maneuver: +4 (+2 size, +2 crew)

Defense: 22 (+2 size, +10 armor)

Shield Points: 50 (DR 5)

Hull Points: 90 (DR 5)

Weapons:

2 Laser Cannons (fire-linked)

Fire Arc: Front

Attack Bonus: +4 (+2 size, +2 fire control)

Damage: 4d10x2

Range Modifiers: PB/S +0, M/L n/a

Concussion Missile Launcher

Fire Arc: Front

Attack Bonus: +3 (+2 size, +1 fire control)

Damage: 6d10x2

Missil Quality: Ordinary (+10)

Pilum FF Launcher

Fire Arc: Front

Attack Bonus: +3 (+2 size, +1 fire control)

Damage: 6d10x2

Missil Quality: Ordinary (+10)

Note: When the Pilum FF is launched, the enemy craft with the lowest Defense (as long as it is a hit) is hit. On a complication, the Friend or Foe missile's IFF signals are confused, and attack friendly units as well, including the firing ship.

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