

Buffy RPG / Hunter Demon

Qualities

Hunter Demon 37 to 39-point Quality

Hunter Half-Demon 30 to 32-point Quality Angel: "Come on, I'm holding your head."

Supersymmetry



The origins of Hunter Demons are as many things are shrouded in mystery. They are few and far between as demons hunt them just as they hunt them. Some time in the deep dark past the traditional demon pact, that they don't kill one another was broken.

+3 to Strength, Dexterity, Constitution and Perception. These bonuses can raise the Hunter Demon's Attributes above the human maximum of six. Also none of the Hunter Demons physical Attributes can be below four after bonuses are applied. (12)

Adversary Demons just as they hunt demons so do demons hunt them. (?)

Anti Social Impulses Violence. (1-3)

Immortal although not actually immortal they age at a much slower rate than humans. (0)

Natural Weapons they have large claws that can be extended from their hands, 5 x Strength Slash/stab damage. (5)

Reduced Damage because of their high regeneration and supernaturally tough skeleton kinetic damage is reduced by five or half. (10) (3)

Damage is regenerated at a rate of one Life Point per Constitution level every minute. The Hunter Demon recovers from injuries unnaturally fast (3).

Supernatural Senses as a result of their demonic heritage they have the Acute Senses Hearing and Smell Qualities. As well as this they have Enhanced Senses Hearing and Smell. (10)

Supernatural Senses Basic (1)

- Page designed in Notepad, Logo's done in Personal Paint on the Commodore Amiga
- All text and stats by K, HTML and logos done by FreddyB

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