

Type: Imperial Warbot (Caterpillar tracked) Scale: Speeder

Dexterity: 2D Blaster 6D, Dodge 3D Knowledge: 1D Mechanical: 1D Perception: 1D Strength: 5D Brawling 7D Technical: 1D

Equipped with:

Four built-in blaster cannons (Range 5-50/120/300, Damage 4D, Scale: Character)

Built-in Anti-Vehicular blaster cannon (Range 15-150/360/900, Damage 6D, Scale: Speeder) Visual and auditory sensors - Infra Red Vision Armoured Skin (+1D) Clawed Hands (Str+1D Damage)

Move: 14 Size: 10 meters

Description: Warbots were huge battle droids released to supplement the Imperial ground forces following the Battle of Hoth. While not as menacing as AT-ATs, they were nonetheless deadly.

Each droid resembled a mobile turret, with treaded wheels, two clawed arms, and a rotating head equipped with blaster cannons.

They proved deadly to the Rebels at the Battle of Xeron.

The Alliance managed to disable and capture one warbot, and R2-D2 attempted to analyze its design for flaws. Unfortunately, the astromech accidentally damaged the warbot beyond use. R2-D2 and C-3PO took the damaged machine to Kligson's Moon, hoping Kligson could reconstruct its blueprints.

Unfortunately, Z-X3 already had acquired a damaged warbot. By combining pieces of the two damaged warbots, he created a functioning machine, which he intended to turn against Kligson. Kligson, however, had foreseen and prepared for the mutiny, and turned the warbot against Z-X3 and its cohorts, destroying them. Kligson then returned R2-D2 and C-3PO to the Alliance with complete warbot blueprints.



Stats by FreddyB, Descriptive text from WookieePedia Image copyright LucasArts. Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster <u>FreddyB</u>.