## Vehicles D6 / Mobquet Swoops and Spe

Name: Mobquet Swoops and Speeders C/L-82 landspeeder

Type: Land Speeder Scale: Speeder Length: 3.5 meters

Skill: Repulsorlift operation: C/L-82 landspeeder

Crew: 1 (+1 Astromech droid)

Passengers: 1

Cargo Capacity: 15kg

Cover: 3/4

Altitude Range: Ground level-4m

Cost: 13,500 (new)

Maneuverability: 1D (with Astromech 3D)

Move: 128; 380 km/h Body Strength: 3D



Description: The White Witch was a Mobquet C/L-82 landspeeder that was heavily modified by the popular racing team of Thall Joben and Jord Dusat during the early years of the Galactic Empire. After Dusat was kidnapped by the Fromm Gang, the White Witch made its debut as Joben and R2-D2 used it to rescue the young mechanic. The team eventually made their way to Boonta, where they planned to enter the White Witch in the Boonta Speeder Race in 15 BBY. However, the race was jeopardized when Tig Fromm, seeking revenge, planted a thermal detonator in the White Witch. Fortunately for Joben, the detonator was dislodged by Boba Fett's Silver Speeder, which was pursuing the White Witch throughout the race, and Joben and R2-D2 went on to win. The victory was enough to earn both racers jobs with the Zebulon Dak Speeder Corporation.

The Mobquet C/L-82 landspeeder had been a popular model in the Core Worlds shortly before the Clone Wars. Although the popularity of the C/L-82 had declined by 18 BBY, it was still popular with Outer Rim teens due to its reliability and ease of maintenance. This made it an ideal choice for the young racing team of Thall Joben and Jord Dusat. The two overhauled most of the landspeeder's systems and installed several modifications to improve its performance.

The finished White Witch, painted white to match its name, was 3.5 meters in length and capable of traveling at 380 kilometers per hour. As a result of the joyhopper system installed by Dusat, the speeder could, for a short period of time, ride noticeably higher than an average speeder and had a maximum altitude of four meters. The speeder could also bank to allow it to negotiate tight corners.

The speeder's cockpit had space for two, allowing a single passenger to ride in the vehicle, behind the pilot. Both driver and passenger seats were equipped with seatbelts. A socket, situated by the engines to the rear of the cockpit, was designed for an astromech droid to assist with controlling the vehicle, while the pilot maintained control with a stick in the cockpit. A dashboard hosted a variety of other controls,

mounted around a monitor that could be used to display data from the astromech droid. Another monitor and some controls were situated behind the pilot for use from the rear passenger seat. The speeder also had limited cargo space, allowing it to carry 15 kilograms.

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