Characters D6 / General Immodet (Hum

Name: General Immodet Died: 11 ABY, Ord Cantrell

Species: Human Gender: Male Hair color: Gray

Move: 10

DEXTERITY: 3D Blaster: 6D

Blaster Artillery: 5D+2

Dodge: 5D Grenade: 4D

Melee Parry: 4D+2 Missile Weapons: 4D Vehicle Blasters: 5D+1

PERCEPTION: 3D

Command: 6D Bargain: 4D+2 Con: 3D+2

Investigation: 4D+2 Persuasion: 5D Search: 4D

KNOWLEDGE: 3D

Alien Species: 3D+2 Bureaucracy: 6D+2 Law Enforcement: 5D+1 Planetary Systems: 4D+1

Tactics: 6D Willpower: 5D STRENGTH: 2D+1 Brawling: 3D+2

Climbing/Jumping: 4D

Stamina: 3D MECHANICAL: 3D

> Communications: 4D Repulsorlift Operation: 5D Walker Operation: 6D

Ground Vehicle Operation: 5D

TECHNICAL: 2D

Blaster Repair: 5D



Computer Programming/Repair: 3D

Droid Programming: 4D

Security: 5D+2

EQUIPMENT

Blaster Pistol 4D, Imperial Uniform, Commlink, Code Cylinders

FORCE SENSITIVE - N FORCE POINTS 2 DARK SIDE POINTS 3 CHARACTER POINTS 5

Description: Immodet was an elderly male Human general in the Imperial Army, and one of the funders of Carnor Jax's plan to sabotage Palpatine's Clones. After Palpatine's death, Immodet became a member on Jax's Interim Ruling Council. After the death of Redd Wessel, Immodet was the highest-ranking general in the Empire. His troops occupied several entire sectors along the New Republic frontier and provided a first line of defense.

A staunch xenophobist, he was very suspicious of the aliens on the council. Immodet was poisoned by Black Sun in an effort to increase the power of their agent within the council, a clone of Feena D'Asta.

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