## Characters D6 / Warb (Human Pirate Te

Name: Warb

Homeworld: Nar Shaddaa

Species: Human Gender: Male Move: 10

DEXTERITY: 1D+2

Blaster: 3D Dodge: 4D

Vehicle Blasters: 3D+1

PERCEPTION: 2D

Bargain: 4D Hide: 4D+2 Search: 5D

KNOWLEDGE: 2D+2

Alien Species: 3D+1 Bureaucracy: 4D+1 Business: 4D+2 Willpower: 4D

Value: 5D STRENGTH: 1D+2

Stamina: 3D+1

Lifting: 3D MECHANICAL: 3D

Communications: 4D

Sensors: 4D+1

Space Transports: 3D+2 Repulsorlift Operation: 3D+1

**TECHNICAL: 4D** 

Blaster Repair: 4D+1 Capital Ship Repair: 5D+2

First Aid: 4D+1

Starfighter Repair: 5D+1 Space Transport Repair: 6D

Computer Programming/Repair: 5D+1

Droid Programming/Repair: 5D

Security: 5D

## **EQUIPMENT**

Street Clothes, Concealed Blaster Pistol (4D), Comlink, Datapad, Toolkit, 50 Credits



FORCE SENSITIVE - N FORCE POINTS: 1 DARK SIDE POINTS: 0 CHARACTER POINTS 2

Description: Warb was an ambidexterious Corellian hyperdrive mechanic. He worked for Shug Ninx in a repair shop in the Corellian Sector of Nar Shaddaa.

Stats by FreddyB, descriptive text from WookieePedia.

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