## Starships D6 / Cacophony (Nihil Storms

Name: Cacophony

Type: Nihil Stormship Raider Fighter/Transport

Scale: Starfighter Length: 35 Meters

Skill: Starfighter Piloting - Stormship

Crew: 3 + 1 Gunner Crew Skill: Varies Passengers: 10

Consumables: 3 months Cargo Capacity: 15 Tons Hyperdrive Multiplier: x2 Hyperdrive Backup: x12

Path Engine: x1
Nav Computer: Yes

Space: 6

Atmosphere: 300;850kmh

Maneuverability: 1D

Hull: 4D Shields: 2D Sensors:

> Passive: 20/0D Scan: 35/1D Search: 50/2D Focus: 2/2D+1

## Weapons:

3 x Twin Laser Cannons

Fire Arc: Front/Turret

Fire Control: 2D Space: 1-2/12/25

Atmosphere Range: 100-250/1.2/2.5km

Damage: 5D
47 Lightsaber Nullifier
Fire Arc: Area

Fire Arc: Area Scale: Character

Skill: Starship Gunnery: 47 Lightsaber Nullifier

Difficulty: Moderate

Space Range: 1-12/24/40

Atmosphere Range: 100-2400/4800/8000

Damage: 0D



Description: The Cacophony was a Nihil Stormship under the command of Melis Shryke. The ship was equipped with a Path engine, which allowed it to traverse hyperspace through the Stormwall. In 229 BBY, the vessel was stolen by Jedi Master Avar Kriss, who used it to traverse past the Stormwall to return to Galactic Republic-controlled space.

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