

Name: SSgt. Deobia "Destroyer" Oparei

Enlisted Marine Recruit Soldier 7 Grunt 4 (E-6)

Init: +10 (+8 Class, +2 Dex)

Defense: 17 (+5 Class, +2 Dex)

Speed: 30 ft

WP: 18

VP: 116

Attack: +15 melee, +14 ranged

SQ: Accurate, Alpha-Strike, Armor Use +1, Damage Reduction 1/-, Fire Team, Forced March, Hot-Blooded, Macro-Specialty (+4 WP, +14 VP), Overkill (+1d8, 1/session), Weapon Specialization (Machineguns)

SV: Fort +8, Ref +5, Will +13

SZ: M

Abilities: Str: 16, Dex: 14, Con: 15, Int: 14, Wis: 14, Chr: 10

Skills: Balance +7, Climb +8, Concentration +7, Demolitions +7, Driver +7, First Aid +7, Intimidate +8/+5, Jump +8, Listen +8, Profession (Military) +7, Search +10, Spot +10, Survival +7, Swim +5, Tumble +7

Feats: Armor Proficiency (light, medium, heavy), Controlled Burst, Controlled Strafe, Coordinate Fire, Endurance, Iron Will, Lay Down Fire, Machine Gun Basics, Machine Gun Mastery, Point Blank Shot, Precise Shot, Rapid Shot, Speed Trigger, Weapon Group Proficiency (handgun, hurled, melee, rifle, tactical) Attacks

FN P90 +13 1d10+1

FN M240G +14 4d4+4

Unarmed +15 1d3+3

Gear: SG Team Bundle, other bundles as needed (by mission).

Background:

U.S. Marine Staff Sergeant Deobia "Destroyer" Oparei was born in Los Angeles, California.

He grew up with Duke, though the two are not related.

He enlisted in the Marines and was trained at the Marine Corps Recruit Depot (MCRD) San Diego, a United States military installation in San Diego, California.

After training he was assigned to the 1st Force Reconnaissance, based at Camp Pendleton, California.

He is a good soldier, who will do his job with no complaint.

He has recently started serving at Stargate Command on a Marine Combat Unit.



His skill with machineguns and tactical weapons enabled him to quickly join one of the SG teams.

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