

Starships D6 / Dryden Vos shuttle

Craft: Rendili StarDrive's New Republic
Dreadnaught
Class: Capital
Cost: Not for Sale
Size: Gargantuan (700m)
Crew: 3890 (Maximum)/ 1480 (Minimum)
Passengers: 3000
Cargo Capacity: 7000 Tonnes
Consumables: 2 Years
Hyperdrive: x1 (X10 Backup)
Maximum Speed: Cruising
Defence: 16 (-4 (size) + 10 (armour))
Shield Points: 500
Hull Points: 700
DR: 25



Weapon: 30 TurboLaser Cannons
Fire Arc: 15 Left, 15 Right
Attack Bonus: 5 (-4 (size) + 9 (fire control))
Damage: 4d10x5
Range Modifiers: PB NA, S/M/L +0
Weapon: 40 Quad TurboLaser Cannons
Fire Arc: 12 Front, 14 Left, 14 Right
Attack Bonus: 2 (-4 (size) + 6 (fire control))
Damage: 6d10x5
Range Modifiers: PB NA, S/M +2, L +0
Weapon: 20 TurboLaser Cannons Batteries
Fire Arc: 10 Front, 10 Back
Attack Bonus: -1 (-4 (size) + 3 (fire control))
Damage: 8d10x5
Range Modifiers: PB NA, S/M/L +0

Description: After the Dark Fleet disappeared and the related publicity debacle, the Dreadnaught design was abandoned by the Republic and the Newly emerging Empire. However the Rebellion was so desperate for ships that it made good use of these vessels, refitting and modifying them as necessary. So as the Rebellion gained respectability and legitimacy as it became the New Republic they put out a request to the original manufacturer of the Dreadnaught, Rendili StarDrive, to produce a new version for

their use. The new design built on the older version, adding heavier armour, shields and weapons, bringing the design completely up to date and making it a powerful offensive vessel for the fledgling government.

Page designed in Notepad, logo`s done on Personal Paint on the Amiga.

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