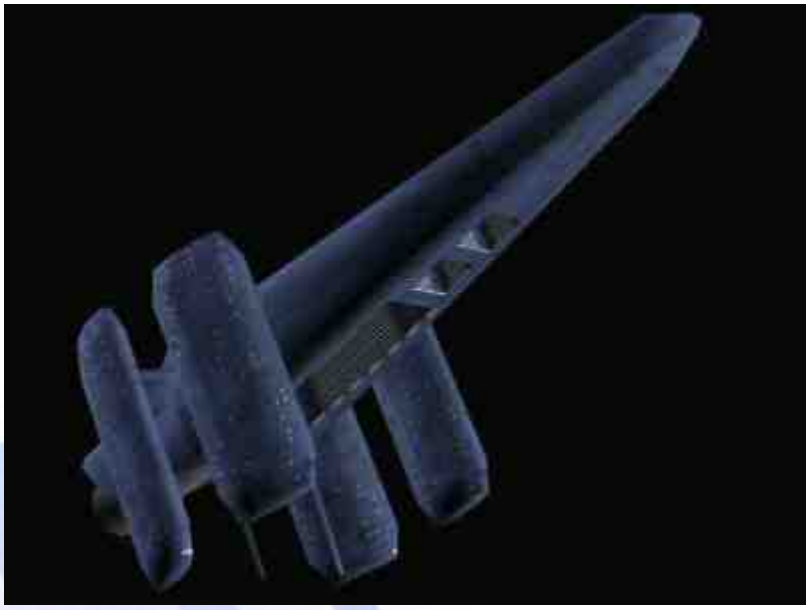
Starships D6 / "The Arc Hammer"



Name: The Arc Hammer
Type: Kuat Drive Yards Custom Mobile Manufacturing and Launch Platform
Scale: Capital
Length: 6,400 Meters
Skill: Capital Ship Piloting; Arc Hammer
Crew: 377,680, gunners 150, skeleton 10,000/ +15
Passengers/Troops: 150,000
Crew Skill: Capital Ship Piloting 5D+1, Capital Ship Gunnery 4D+2, Capital Ship Shields 4D+1
Consumables: 10 Years
Cargo Capacity: 150,000 Tons
Hyperdrive Multiplier: X3
Hyperdrive Backup: X12
Nav Computer: Yes
Space: 3
Maneuverability: 0D
Hull: 9D
Shields: 6D
Sensors:
- Passive: 50/1D
- Scan: 100/3D
- Search: 200/4D
- Focus: 5/5D

Fighters: 1152
Transports: 120

Weapons:
- 300 TurboLasers
  - Scale: Capital
  - Fire Arc: 50 Front, 100 Left, 100 Right, 50 Back
  - Fire Control: 2D
  - Space: 3-15/36/75
  - Atmosphere Range: 6-30/36/150km
  - Damage: 5D
- 200 Heavy TurboLaser Batteries
  - Scale: Capital
  - Fire Arc: 50 Front, 50 Left, 50 Right, 50 Back
  - Fire Control: 3D
  - Space: 3-15/36/75
  - Atmosphere Range: 6-30/36/150km
  - Damage: 7D

300 Ion Cannons
- Scale: Capital
- Fire Arc: 50 Front, 100 Left, 100 Right, 50 Back
- Fire Control: 2D
- Space: 1-10/25/50
- Atmosphere Range: 2-20/50/100km
- Damage: 4D

30 Proton Torpedo Launchers
- Scale: Starfighter
- Fire Arc: 5 Front, 10 Left, 10 Right, 5 Back
- Fire Control: 3D
- Space: 1/3/7
- Atmosphere Range: 50-100/300/700m
- Damage: 9D

200 Concussion Missile Launchers
- Scale: Starfighter
- Fire Arc: 50 Front, 50 Left, 50 Right, 50 Back
- Fire Control: 2D
- Space: 1/3/7
- Atmosphere Range: 50-100/300/700m
- Damage: 7D

50 Tractor beam projectors
- Scale: Capital
- Fire Arc: 20 Front, 10 Left, 10 Right, 10 Back
- Fire Control: 3D
- Space: 1-5/15/30
- Atmosphere Range: 2-10/30/60km
- Damage: 4D

Description: The Arc Hammer was built by Kuat Drive Yards at the height of the Empires power as the production and launch facility for the Dark Troopers. As such it was given to that projects commanding officer, General Mohc, as his research and construction facility to design and build these super-stormtroopers. The vessel itself is nearly the equal of a Super Star Destroyer, with more weapons but weaker shields and hull, and is a powerful combat vessel in its own right, or at least it was until it was destroyed by a saboteur who boarded it. However this was not the end for the design, which has had several other vessels built to serve as fighter carriers. In fact this design of vessel has become distinguished for its service as a carrier vessel, with the capability to carry more fighters than almost any other Imperial vessel, and still hold its own in a battle.

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