Starships D6 / Sienar Republic Systems Attac



Name: Attacker Starfighter
Type: Sienar Republic Systems Attacker Starfighter
Scale: Starfighter
Length: 8.2 Meters
Skill: Starfighter Piloting - Attacker
Crew: 1
Crew Skill: Starfighter Piloting 5D, Starship Gunnery 5D
Consumables: 5 Days
Cost: 50,000 (used)
Cargo Capacity: 150 Kg
Hyperdrive Multiplier: No
Hyperdrive Backup: No
Nav Computer: No
Space: 8
Atmosphere: 365;1050kmh
Maneuverability: 1D+1
Hull: 4D
Shields: 1D+1
Sensors:
- Passive: 20/0D
- Scan: 40/1D
- Search: 60/2D
- Focus: 2/3D

Weapons:
- Twin Heavy Laser Cannons
  - Fire Arc: Front
  - Fire Control: 2D
  - Space: 1-4/10/20
  - Atmosphere Range: 100-400/1/2km
  - Damage: 6D

Description: The SRS Attacker is an early design from Sienar, and shows signs of the ships such as the SRS Courier and the Tie Fighters that followed after it. The vessel shows its age now, with features such as its large external sensors, and its cockpit structural reinforcing struts that were needed to retain its hull integrity which cause the cockpit to have a very limited view. Attackers have survived well over the years due to their tough hulls and shields, and although their resemblance to TIE's has made them less than popular, they remain in use with those who cannot afford anything better, and the rusty hulls of SRS Attackers can be often seen in the outer rim.

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