Starships D6 / Claw Heavy Fighter



Name: Claw Heavy Fighter
Type: Mandalorian Claw Heavy Fighter
Scale: Starfighter
Length: 13 Meters
Skill: Starfighter Piloting - Claw
Crew: 1
Crew Skill: Starfighter Piloting 6D, Starship Gunnery 6D+2, Starship Shields 5D
Consumables: 1 Weeks
Cargo Capacity: 200 Kg
Hyperdrive Multiplier: X1
Hyperdrive Backup: X5
Nav Computer: Limited to 4 Jumps
Space: 8
Atmosphere: 350;900kmh
Maneuverability: 2D
Hull: 4D
Shields: 3D
Sensors:
- Passive: 30/1D
- Scan: 60/2D
- Search: 90/3D
- Focus: 15/5D

Cloaking Device : No

Weapons:
- 4 Heavy Laser Cannons (Fire Linked)
  - Fire Arc: Front
  - Fire Control: 2D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 7D
- Twin Heavy Ion Cannons (Firelinked)
  - Fire Arc: Front
  - Fire Control: 4D
  - Space: 1-3/7/36
  - Atmosphere Range: 100-300/700/3.6km
  - Damage: 5D
- 2 Smart Concussion Missile Launchers (12 missiles total)
  - Fire Arc: Front
  - Fire Control: 5D
  - Space: 1/3/7

Atmosphere Range: 50-100/300/700
Damage: 8D

Description: The Claw is a heavy fighter which fills the role occupied in Republic forces by the B or Y Wing fighters. But manages this with greater manueverability, speed and ruggedness, as would be expected by the expert designers of the Mandalorian Empire, all of this is contained within its small but powerful hull.

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