

Name: CRF-78 Light Courier
Type: Corellian Engineering Corporation CRF-78 Light Courier
Scale: Starfighter
Length: 25m
Skill: Space Transports - CRF-78
Crew: 1
Crew Skill: varies
Passengers: 8
Consumables: 2 Months
Cost: 73,000 (new), 20,000 (used)
Cargo Capacity: 50 Tonnes
Hyperdrive Multiplier: X1
Hyperdrive Backup: X12
Nav Computer: Yes
Space: 6
Atmosphere: 600;1200kmh
Maneuverability: 2D+2
Hull: 4D
Shields: 2D
Sensors:
- Passive: 20/0D+2
- Scan: 40/1D+1
- Search: 60/2D+2
- Focus: 2/3D+2

Weapons:
- Laser Cannon
  - Fire Arc: Turret
  - Skill: Starship Gunnery
  - Fire Control: 2D
  - Space Range: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 5D

Description: This fast and sleek courier ship has found a market with mercenaries and smugglers, both of whom love the maneuverability and speed of the vessel. Within its streamlined hull it has a fair sized cargo hold and generous passenger capacity, allowing a large amount of modification to improve the vessel far beyond its design specifications. When originally concieved, the CRF-78 was hoped to grab hold of some of the courier and messenger markets created as the Empire locked down control of the Holonet forcing information to be transported by starship. However this market didn't appear, as companies and individuals simply stopped communicating between star systems exactly as the Empire had planned. The CRF-78 still manages good sales however, re-enforcing the concept that CEC's marketing department could sell sand to Jawa's and make huge profits at it.

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