

Darth Bandon

Like most of Darth Malak's followers, Bandon was once a student of the Jedi. But though the Force flowed through him, Bandon could never accept the Jedi teachings. Powerful emotions like anger and hate raged within him, and they fueled his strength. When the Sith rose to power, Bandon rejected his old Master and fled to the Sith Academy on Korriban.

There he embraced the dark side and the way of the Sith with every fiber of his being. His great strength in the Force, his natural cruelty and his absolute ruthlessness in his quest for power soon set him apart from his fellow students, and drew the calculating eye of Lord Malak himself.

In the tradition of their order, Malak sought a single pupil from among his many followers to become his chosen apprentice: one who could learn the terrible secrets of the Sith and use them to destroy the Jedi and the Republic.

Darth Bandon proved himself to be an excellent choice. Many Jedi fell beneath the blade of his lightsaber. Some in the Sith hierarchy wondered if Bandon would someday rise to challenge Malak for the mantle of Dark Lord, for that was the way of the Sith: the strong must rule, and when the apprentice surpasses the Master, the Master must fall.

Such ambitions never had time to develop into plots. Bandon was killed by agents of the Republic searching for the location of Darth Malak's secret source of power, the Star Forge.

Dex: 4D

Dodge: 7D

Lightsaber: 9D

Blaster: 5D

Know: 2D

Tactics: 5D

Command: 4D

Intimidate: 7D

Mech: 2D

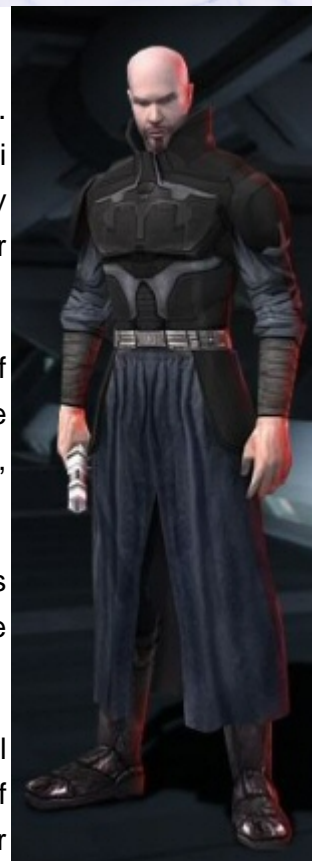
RepulsorLift Operation: 5D

Space Transports: 4D+2

Starfighter Piloting: 5D

Starship Weapons: 4D

Perc: 3D



Str: 4D+1

Brawling: 6D

Tech: 1D

Lightsaber Repair: 4D

Move: 10

Size: 1.9 meters tall

Force Sensitive: Yes

Force Points: 12

Dark Side Points: 15

Control: 7D

Absorb/Dissipate Energy, Accelerate Healing, Enhance Attribute, Hibernation Trance, Rage, Reduce Injury, Resist Stun

Sense: 7D

Combat Sense, Life Detection, Magnify Senses, Lightsaber Combat

Alter: 7D

Affect Mind, Injure/Kill, Inflict Pain, Force Lightning

Equipment:

Sith Armour (+2D+2 vs Physical Damage, +1D+2 Energy vs Energy Damage, covers Body and Arms only.)

Red Bladed Double Ended Lightsaber (5D+1 damage)

Page designed in Notepad, logo's done on Personal Paint on the Amiga.

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