

Name: Defender Starfighter
Type: Kuat Drive Yards Republic Defender Starfighter
Scale: Starfighter
Length: 6.8 Meters
Skill: Starfighter Piloting - Defender
Crew: 1+Astromech
Crew Skill: Starfighter Piloting 4D+2, Starship Gunnery 4D+1
Consumables: 2 Months
Cost: 55,000 (used)
Cargo Capacity: 90 Kilograms
Hyperdrive Multiplier: x4
Hyperdrive Backup: NA
Nav Computer: uses Astromech
Space: 6
Atmosphere: 330;950kmh
Maneuverability: 3D
Hull: 3D
Shields: 1D

Sensors:
- Passive: 20/1D
- Scan: 30/2D
- Search: 40/3D
- Focus: 2/4D

Weapons:
- Laser Cannon
  - Fire Arc: Front
  - Fire Control: 2D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 5D

Description: A earler model of the starfighter design that would evolve into the Jedi Starfighter, the Republic Defender is a small fighter with very little armament and capability in comparison to newer designs of starfighter. However its small size, and good maneuverability makes this fighter still popular for defence forces based upon civilian space stations where storage space is at a minimum, and a fast fighter is at no advantage while fighting close quarters to the space platform.

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