

Name:

Dragon Bane Ugly Starfighter

Type: X-Wing / TIE Advanced Dragon Bane Ugly Starfighter

Scale: Starfighter

Length: 9.1 Meters

Skill: Starfighter Piloting - Dragon Bane

Crew: 1

Crew Skill: Starfighter Piloting 5D, Starship

Gunnery 4D+2

Consumables: 2 Days

Cargo Capacity: 60 Kg

Cost: 90,000 (used)

Hyperdrive Multiplier: x1

Hyperdrive Backup: No

Nav Computer: Limited to 4 Jumps

Space: 8

Atmosphere: 350;950kmh

Maneuverability: 2D

Hull: 3D

Shields: 4D

Sensors:

Passive: 35/1D

Scan: 50/2D

Search: 70/3D

Focus: 2/3D+2



Weapons:

4 Laser Cannons (Fire Linked)

Fire Arc: Front

Fire Control: 3D

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 6D

2 Concussion Missile Launchers (60 Missile Magazine)

Fire Arc: Front

Fire Control: 2D

Space: 1/3/7

Atmosphere Range: 50-100/300/700m

Damage: 8D

Description: The Dragon Bane is a custom designed Ugly Starfighter, using the wings, engine and laser cannons of an X-Wing fighter, and the hull of a TIE Advanced, along with the missile pods from a TIE Bomber. Although the resulting fighter is fairly fragile and slow, it is well armed, and can prove itself to be an extremely deadly opponent in starship combat. Dragon Banes have a high price due to their use of the TIE Advanced cockpit module and its powerful shield generator and other advanced features. These fighters are weak against Ion Weapons, but their shielding allows them to manage to be highly effective against opponents who are unaware of this weakness. Due to the limited availability of damaged TIE Advanced starfighters, the Dragon Bane is equally rare, however on the rare occasions that these fighters come onto the market they are usually snapped up quickly because of their known deadliness in combat.

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