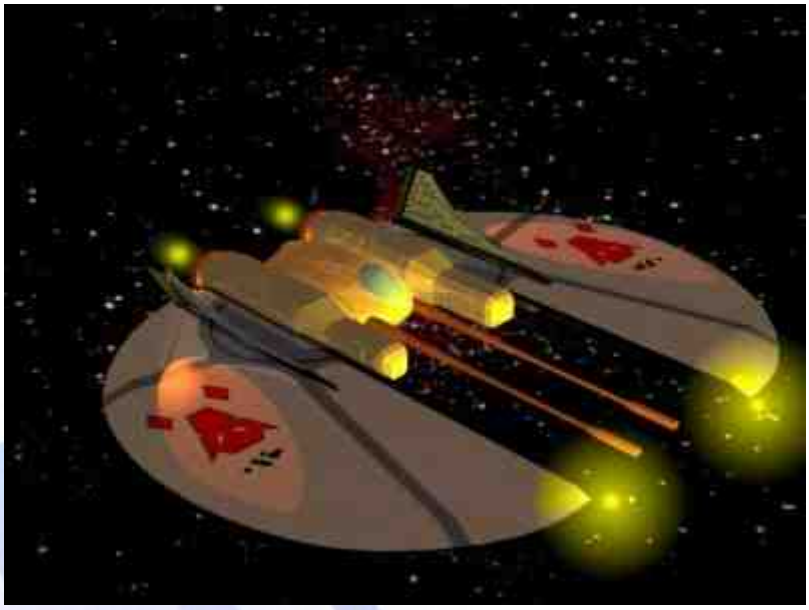
Starships D6 / Galactech Dralthi Starfighter



Name: Dralthi Starfighter
Type: Galactech Dralthi Starfighter
Scale: Starfighter
Length: 18.9 Meters
Skill: Starfighter Piloting - Dralthi
Crew: 1
Crew Skill: Starfighter Piloting 5D, Starship Gunnery 4D+2, Starship Shields 3D
Consumables: 3 Days
Cost: 160,000 (new); 75,000 (used)
Cargo Capacity: 250 Kg
Hyperdrive Multiplier: X1
Hyperdrive Backup: N/A
Nav Computer: Can store 8 jumps.
Space: 6
Atmosphere: 300;850kmh
Maneuverability: 1D+1
Hull: 5D
Shields: 3D
Sensors:
- Passive: 25/0D
- Scan: 45/1D
- Search: 75/2D
- Focus: 3/4D

Weapons:
- 2 Heavy Laser Cannons (Fire-Linked)
  - Fire Arc: Front
  - Fire Control: 2D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 7D
- Proton Torpedo Launcher (8 Torpedo Magazine)
  - Fire Arc: Front
  - Fire Control: 2D
  - Space: 1/3/7
  - Atmosphere Range: 30-100/300/700m
  - Damage: 9D

Description: The Dralthi is a heavy starfighter designed and sold by Galactech for the military market, but so far has only been adopted by very few planetary governments. The Dralthi is extremely tough, and has strong weaponry, but is not overly fast or manueverable, making it very much a target to be pounded by enemy fire. Its remarkably tough hull and powerful shields do make it hard to destroy, but many pilots prefer to rely on their own skill rather than the thickness of

their hull to survive, so sales have remained low even in the mercenary and pirate markets. The size of the Dralthi does make it somewhat intimidating compared to other fighters, and its wings do allow unpowered atmospheric landings possible, but these are only minor selling points compared to the disadvantages of this design.

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