

Name:

Dralthi Starfighter

Type: Galactech Dralthi Starfighter

Scale: Starfighter

Length: 18.9 Meters

Skill: Starfighter Piloting - Dralthi

Crew: 1

Crew Skill: Starfighter Piloting 5D, Starship

Gunnery 4D+2, Starship Shields 3D

Consumables: 3 Days

Cost: 160,000 (new); 75,000 (used)

Cargo Capacity: 250 Kg

Hyperdrive Multiplier: X1

Hyperdrive Backup: N/A

Nav Computer: Can store 8 jumps.

Space: 6

Atmosphere: 300;850kmh

Maneuverability: 1D+1

Hull: 5D

Shields: 3D

Sensors:

Passive: 25/0D

Scan: 45/1D

Search: 75/2D

Focus: 3/4D

Weapons:

2 Heavy Laser Cannons (Fire-Linked)

Fire Arc: Front

Fire Control: 2D

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 7D

Proton Torpedo Launcher (8 Torpedo Magazine)

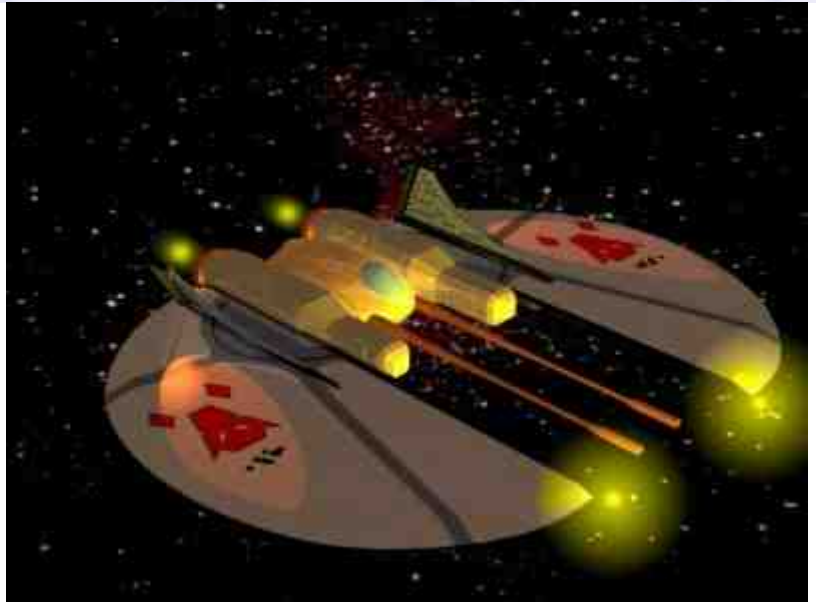
Fire Arc: Front

Fire Control: 2D

Space: 1/3/7

Atmosphere Range: 30-100/300/700m

Damage: 9D



Description: The Dralthi is a heavy starfighter designed and sold by Galactech for the military market, but

so far has only been adopted by very few planetary governments. The Dralhti is extremely tough, and has strong weaponry, but is not overly fast or manueverable, making it very much a target to be pounded by enemy fire. Its remarkably tough hull and powerful shields do make it hard to destroy, but many pilots prefer to rely on their own skill rather than the thickness of their hull to survive, so sales have remained low even in the mercenary and pirate markets. The size of the Dralhti does make it somewhat intimidating compared to other fighters, and its wings do allow unpowered atmospheric landings possible, but these are only minor selling points compared to the disadvantages of this design.

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