Starships D6 / Whedon Shipworks Firefly Cla



Name: Firefly Transport
Type: Whedon Shipworks Firefly Class Transport
Scale: Capital
Length: 120 Meters
Skill: Capital Ship Piloting - Firefly
Crew: 4; Skeleton Crew: 2/+10
Crew Skill: Capital Ship Piloting 4D, Astrogation 4D
Passengers: 8
Consumables: 1 Year
Cost: 650,000 (new); 200,000 (used)
Cargo Capacity: 20,000 Tonnes
Hyperdrive Multiplier: X2
Hyperdrive Backup: X18
Nav Computer: Yes
Space: 6
Atmosphere: 330;950kmh
Maneuverability: 3D+2
Hull: 6D
Shields: 1D
Sensors:
- Passive: 20/0D
- Scan: 50/1D
- Search: 80/2D
- Focus: 4/3D

Weapons:

Description: Firefly Class transports have appeared since the fall of the Emperor at the Battle of Endor. With many backwater worlds joining the New Republic, it was inevitable that a number of new designs of vessels would appear on the market, many of these were relatively crude in comparison to the vessels which the larger core worlds manufacturers could produce, but the cost of these slightly more basic vessels was far lower as well. The Firefly Class is one of these, a large vessel which is the equivalent of a bulk transport, the Firefly Class is very manueverable for a ship its size, as well as fairly fast and rugged. The design has facilities aboard which equal many larger vessels, including a full sickbay, and recreation area, however the hyperdrive is prone to malfunctions, and occupies a far larger amount of the ship than other designs would, but replacement would require huge modifications to the whole design of the vessel. Fortunately the design comes with a reliable but slow backup hyperdrive, and upgrades of the sublight engines and shields, boosts this vessel to near combat vessel effectiveness.

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