

Starships D6 / Sith Gargoyle Space Transport

Name: Gargoyle Transport
Type: Sith Gargoyle Space Transport
Scale: Starfighter
Length: 60m
Skill: Space Transports - Gargoyle
Crew: 2
Crew Skill: varies
Passengers: 20
Consumables: 2 Years
Cargo Capacity: 300 Tonnes
Hyperdrive Multiplier: X5
Hyperdrive Backup: X15
Nav Computer: Yes
Space: 4
Atmosphere: 480;800kmh
Maneuverability: 1D
Hull: 5D
Shields: 1D
Sensors:
 Passive: 20/0D
 Scan: 35/1D
 Search: 60/2D
 Focus: 2/3D
Weapons:
 Twin Heavy Laser Cannons
 Fire Arc: Turret
 Skill: Starship Gunnery
 Fire Control: 2D
 Space Range: 1-2/10/20
 Atmosphere Range: 100-200/1/2km
 Damage: 5D



Description: The Gargoyle is a standard Sith transport ship, which although large and unwieldy has a good cargo capacity and is relatively tough. The Gargoyle uses dated technology and could be massively improved by any competent technician, but since updating cargo ships is not a priority for the conquest oriented Sith. Because of the long range of this vessel, and its large cargo and personnel carrying

capability, some Sith have taken to using it as a personal transport, although it is not luxurious enough for most high ranking Sith, lower ranking Sith who cannot comander their own Sith Dreadnaughts are quite satisfied using these ships.

Page designed in Notepad, logo`s done on Personal Paint on the Amiga.

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