

Name:

Gargoyle Transport

Type: Sith Gargoyle Space Transport

Scale: Starfighter

Length: 60m

Skill: Space Transports - Gargoyle

Crew: 2

Crew Skill: varies

Passengers: 20

Consumables: 2 Years

Cargo Capacity: 300 Tonnes

Hyperdrive Multiplier: X5

Hyperdrive Backup: X15

Nav Computer: Yes

Space: 4

Atmosphere: 480;800kmh

Maneuverability: 1D

Hull: 5D

Shields: 1D

Sensors:

Passive: 20/0D

Scan: 35/1D

Search: 60/2D

Focus: 2/3D

Weapons:

Twin Heavy Laser Cannons

Fire Arc: Turret

Skill: Starship Gunnery

Fire Control: 2D

Space Range: 1-2/10/20

Atmosphere Range: 100-200/1/2km

Damage: 5D



Description: The Gargoyle is a standard Sith transport ship, which although large and unweildy has a good cargo capacity and is relatively tough. The Gargoyle uses dated technology and could be massively improved by any competent technician, but since updating cargo ships is not a priority for the conquest oriented Sith. Because of the long range of this vessel, and its large cargo and personel carrying capability, some Sith have taken to using it as a personal transport, although it is not luxurious enough for most high ranking Sith, lower ranking Sith who cannot comandeer their own Sith Dreadnaughts are quite satisfied using these ships.

---

Page designed in Notepad, logo`s done on Personal Paint on the Amiga.

Text completely by FreddyB. Image is stolen from a web page I`ve now forgotten where. Copyright however resides with David Braben and is from Frontier.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB.](#)