

Vehicles D6 / Griven Empire Heavy Assault Walker

Craft: Griven Walker Droid

Type: Griven Empire Heavy Assault Walker
Droid

Scale: Speeder

Length: 1.5 Meters

Skill: Ground Vehicles 4D, Vehicle Blasters
5D

Crew: N/A

Cargo Capacity: 0kg

Cover: N/A

Maneuverability: 2D

Move: 20, 60 kmh

Body Strength: 4D

Weapons:

Twin Laser Cannons

Fire Arc: Front

Scale: Speeder

Skill: Vehicle Blasters

Fire Control: 2D

Range: 50-500/1/2km

Damage: 6D



Description: The Griven Walker Droid is a light walker designed with artificial intelligence matrices capable of combating speeders and other light walkers, and devastating infantry platoons with its heavy weaponry. These walkers are used in conjunction with heavier Griven tanks and repulsorlift droids, as well as Griven infantry and human sized droids. They are fast, heavily armed and fairly well armoured swarming over enemy emplacements like a swarm of arachnids, controlled from griven command ships these droids lack any personality like all Griven droids, and have poor tactical judgement without proper command and control. These are among the first Griven troops dropped onto a battlefield, and do a good job in combat, but due to their poor logic matrices they are not efficient at security or patrols except where such patrols require elimination of all beings encountered. Griven Walker Droids are well built although not extremely advanced in comparison to the galactic standard, but due to their large numbers and robust construction they match up well against other combat droids.

Page designed in Notepad, logo's done on Personal Paint on the Amiga.

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