

Weapons D6 / BlasTech Republic-1 Heavy Assault Blaster Rifle

Name: Republic-1 Blaster Rifle
Model: BlasTech Republic-1 Heavy Assault Blaster Rifle
Scale: Character
Skill: Blaster; Blaster Rifle
Ammo: 100
Cost: 1,500 (power packs: 25)
Availability: 2, X
Range: 3-40/120/350
Damage: 5D+2



Description: BlasTech attempting to appeal to the large market opened up by the Rebel Alliances change into the New Republic, released the Republic-1, named specifically to highlight SoroSuubs involvement with the Empire when they created the Stormtrooper-1. A heavy assault blaster, designed to fill the gap between ordinary blaster rifles and light repeating blasters, the Republic-1 has a longer range than either, and hits almost as hard. The weapon has an integrated Laser Sight (+1 to skill), which has proven to be a big selling point, helping New Republic Forces who do not have all of visual enhancements that Stormtrooper armour gives to Imperial Troops. However not only has the Republic-1 sold well with New Republic Forces, but also Imperial Forces, who use the same weapon under the name of the "Imperial-1 Blaster Rifle".

Page designed in Notepad, logo`s done on Personal Paint on the Amiga.

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