Starships D6 / Incom VX-900 Hellcat



Name: Incom Hellcat
Model: Incom VX-900 Hellcat
Type: Multi-Purpose Space Fighter
Scale: Starfighter
Length: 7.6 Meters
Skills: Starfighter
Crew: 1 and A10 astromech droid (can coordinate)
Crew Skill: Astrogation 3D+2, Starfighter Piloting 5D, Starship Gunnery 4D+2, Starship Shields 3D+1
Cargo Capacity: 120 kilograms
Consumables: 1 week
Cost: 180,000 (new), 90,000 (used)
Hyperdrive Multiplier: x1
Nav Computer: Yes
Maneuverability: 2D
Space: 10
Atmosphere: 415; 1,200 kmh
Hull: 4D
Shields: 2D
Sensors:
- Passive: 30/0D
- Scan: 50/1D
- Search: 75/2D
- Focus: 4/4D+1

Weapons:
- Four Laser Cannons (fire-linked)
  - Fire Arc: Front
  - Skill: Starship Gunnery
  - Fire Control: 3D
  - Space Range: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5 km
  - Damage: 6D
- Two Medium Laser Cannons (fire-linked)
  - Fire Arc: Turret
  - Skill: Starship Gunnery
  - Fire Control: 4D
  - Space Range: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5 km
  - Damage: 5D
- Two Medium Ion Cannons (fire-linked)
  - Fire Arc: Turret
  - Skill: Starship Gunnery
  - Fire Control: 4D

Space Range: 1-3/7/36
Atmosphere Range: 100-300/700/3.6 km
Damage: 4D

Two Proton Torpedo Launchers
Fire Arc: Front
Skill: Starship Gunnery
Fire Control: 2D
Space Range: 1/3/7
Atmosphere Range: 30-100/300/700
Damage: 9D

Background:

Incom's Hellcat is a new cutting edge in starfighter performance. Its heavy firepower, high speed and high performance flight profile make it a formidable combat spacecraft.

Once in the efficient but still comfortable cockpit, the pilot controls the fighter's complex systems through the powerful flight computer. The cockpit includes a complete life-support system and ejection seat. Four forward firing wing mounted laser cannons are the primary armament; a proton torpedo launcher each side of the pilot's cockpit provide additional punch for use against slow-moving targets. Extra firepower is provided by the two medium laser cannons and two medium ion cannons on a turret under the chin that can be controlled by the A10 astromech. The shields can be angled forward or behind for maximum cover. An emergency power generator guarantees some power to life-support, shields, subspace communications array, weapons even with complete engine failure. Long-range communications gear and highly effective sensors allow Hellcats to operate at long-ranges in deep space. Shielded components and modules control most systems, with backups protecting the most vital systems.

Even though the Hellcat's powerful engines include Incom MKII drive modules for hyperspace jumps, these fighters usually leave the A10 to calculate jumps with the navigation computer. A special socket behind the cockpit houses the droid, once inside a hatch cover closes over the droid sealing it within the ship. Once plugged in with its interface jack the droid is linked directly in to all the ship functions and is able to monitor them including the pilot's life support system and alerts the pilot to any problems or danger it senses.

The Incom Hellcat was designed with the help of the Industrial Automaton advanced design team to create a superior integrated product. The Industrial Automaton A10 Astromech Droid even as a stand-alone product is an exceedingly sophisticated design.

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