Characters D6 / Imperial Worker

Imperial Worker



Imperial Worker Wearing radiation suits to protect themselves from the various dangers of their jobs, the Imperial workers keep the Remnant functioning in its day-to-day operations. From fixing machinery to building equipment, the workers are highly skilled in their personal duties.

Armed with Blaster Pistols for self defence, these workers are more trusted and more loyal than the indentured workers that do most menial work for the Galactic Empire. Imperial Workers work in sensitive installations, and will fight in defence of the Empire against infiltrators and saboteurs if necessary.

Dex: 2D
- Blaster; Blaster Pistol: 5D
- Brawling Parry: 3D
- Dodge: 4D

Know: 2D
- Bureaucracy: 3D

Mech: 3D
- Repulsorlift Operation: 3D

Perc: 2D

Str: 2D
- Brawling: 3D

Tech: 3D
- Computer Programming/Repair: 5D
- Droid Repair: 5D
- Repulsorlift Repair: 4D
- Walker Repair: 4D

Move: 10
Size: 1.5-2.0 meters tall
Force Sensitive: No

Equipment:

Imperial Radiation Armour (+1 to Strength vs Physical Damage, +1D to Strength vs Energy Damage, No Dexterity Penalty)

Blaster Pistol (4D Damage)

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