

Name:

Javellin Starfighter

Type: Compforce Javellin Attack Starfighter

Scale: Starfighter

Length: 14.8 Meters

Skill: Starfighter Piloting - Javellin

Crew: 1

Crew Skill: Starfighter Piloting 4D+2,

Starship Gunnery 5D, Starship Shields 2D

Consumables: 1 Week

Cost: 80,000 (used); 165,000 (new)

Cargo Capacity: 150kg

Hyperdrive Multiplier: X2

Hyperdrive Backup: N/A

Nav Computer: Limited to 4 Jumps

Space: 7

Atmosphere: 350;1,000kmh

Maneuverability: 2D

Hull: 4D

Shields: 2D

Sensors:

Passive: 20/0D

Scan: 40/1D

Search: 60/2D

Focus: 3/3D

Weapons:

4 x Heavy Laser Cannons

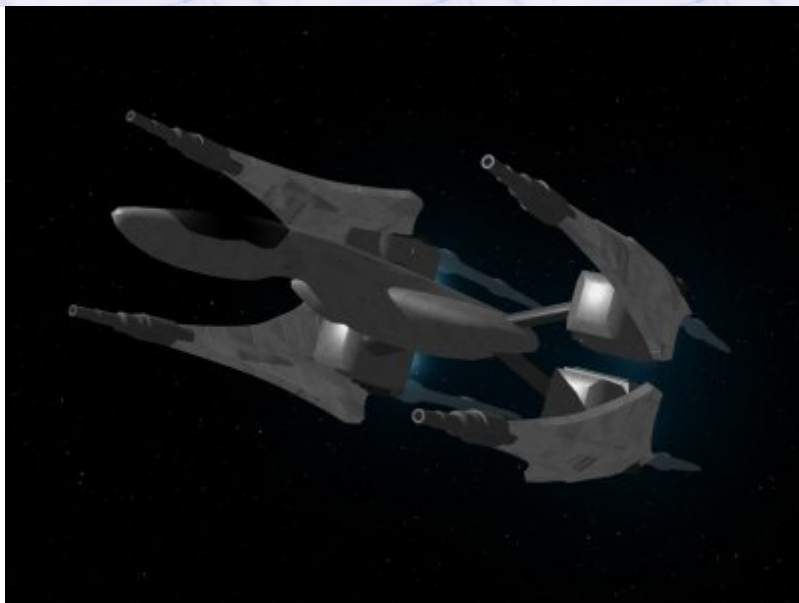
Fire Arc: Front

Fire Control: 3D+2

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 7D



Description: The Javellin is a heavily armed starfighter designed along similar specifications to the X-Wing, with four swivelling Heavy Laser Cannons. These cannons give a wide field of fire, and their targeting systems are very advanced giving the fighter truly excellent fire control, which combined with the power of the four cannons makes the fighter extremely dangerous in combat. The Javellin has sold in small numbers due to fierce competition in the marketplace, and the poor hyperdrive system the fighter is equipped with. These fighters are used by a few independant worlds during the New Republic era, making the power of the vessel against that of X-Wings, Tie Interceptors and the more advanced vessels

which came available in this time period.

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Page designed in Notepad, logo`s done on Personal Paint on the Amiga.

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