Characters D6 / Imperial JungleTrooper

JungleTrooper



Although not introduced until after the Battle of Endor, JungleTroopers were already in training for several months before the battle. Trained and equipped to operate in the forests and jungles of worlds such as Yavin IV, Kashyyk and Endor, JungleTroopers are supposed to take advantage of the cover and terrain of their assigned terrain type. More stealthy than most Stormtroopers, JungleTroopers are specially trained as sharpshooters, operating from cover as snipers, as well as quick movement around jungles and forested terrain. They have proven successful, however few have been added to imperial service as the demands to train more Stormtroopers have overtaken the need for specialised variants such as JungleTroopers.

Dex: 2D
- Blaster: 6D
- Dodge: 5D
- Running: 4D

Know: 2D

Mech: 2D

Perc: 2D
- Search: 4D
- Sneak: 5D
- Hide: 4D

Str: 2D
- Brawling: 5D
- Climbing/Jumping: 4D

Tech: 2D

Move: 10
Size: 1.5-2.0 meters tall
Force Sensitive: No

Equipment:

JungleTrooper Armour (+2D Physical, +1D Energy, -1D Dexterity, +1D Sneak/Hide Camoflage Pattern)
- Blaster Pistol (4D damage)
- Blaster Rifle + Macrobinocular Targetting Scope (5D damage)

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