Starships D6 / Incom T-66 "Line" Fighter



Name: Line Fighter
Type: Incom T-66 "Line" Fighter
Scale: Starfighter
Length: 12.5 Meters
Skill: Starfighter Piloting - Line Fighter
Crew: 1
Crew Skill: Starfighter Piloting 4D+1, Starship Gunnery 4D, Starship Shields 2D
Consumables: 1 Week
Cost: 120,000 (new) 60,000 (used)
Cargo Capacity: 100 Kilograms
Hyperdrive Multiplier: X1
Hyperdrive Backup: N/A
Nav Computer: Limited to 4 Jumps
Space: 7
Atmosphere: 350;1,000kmh
Maneuverability: 3D
Hull: 4D
Shields: 1D
Sensors:
- Passive: 25/0D
- Scan: 50/1D
- Search: 75/2D
- Focus: 3/3D

Weapons:
- 2 Laser Cannons (firelinked)
  - Fire Arc: Front
  - Fire Control: 3D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 5D

Description: The Incom "Line" Fighter began production shortly after the founding of the New Republic, and was created to cash in on the success of the X-Wing. The Line fighter is a very similar design to the X Wing and uses many of the same components, it however is not a military fighter, and is noticably cheaper as a result. Designed to be an X Wing for civilian and mercenary use, the "Line" has only 2 wings and 2 engines making it slower and less well armed than the X Wing, it however does not require an Astromech, and is much loved by its owners some of whom prefer the anonymity of flying a civilian fighter instead of one obviously belonging to the Republic.

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