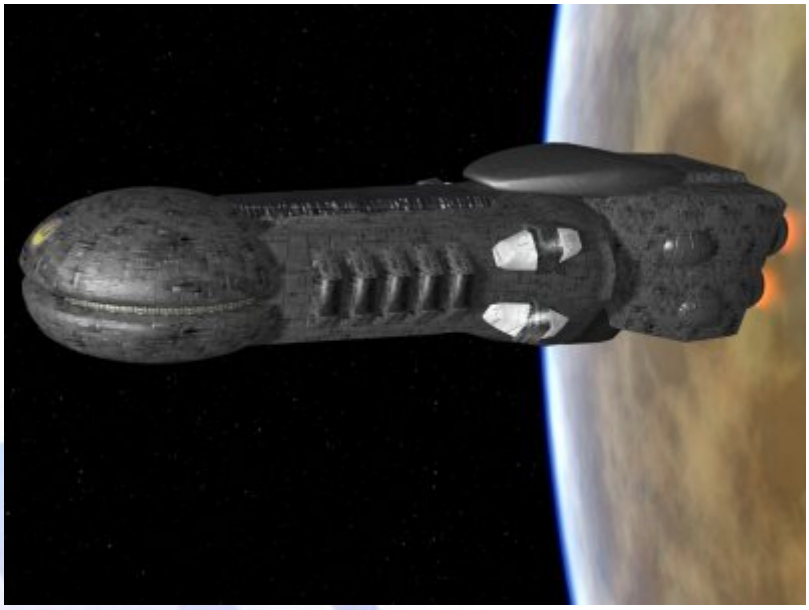
Starships D6 / Rendili StarDrive's New Repub



Name: New Republic Dreadnaught
Type: Rendili StarDrive's New Republic Dreadnaught
Scale: Capital
Length: 700 Meters
Skill: Capital Ship Piloting; NR Dreadnaught
Crew: 3,890, Skeleton; 1,480/+10
Passengers/Troops: 3,000
Consumables: 2 Years
Cargo Capacity: 7,000 tons
Hyperdrive Multiplier: x1
Hyperdrive Backup: x10
Nav Computer: Yes
Space: 7
Hull: 7D
Shields: 5D
Sensors:
- Passive: 50/1D
- Scan: 100/2D
- Search: 150/3D
- Focus: 5/4D

Fighters: 24
Transports: 6

Weapons:
- 30 Turbo Laser Cannons
  - Scale: Capital
  - Fire Arc: 15 Left, 15 Right
  - Fire Control: 3D
  - Space: 3-15/35/75
  - Atmosphere Range: 6-30/70/150km
  - Damage: 4D
- 40 Quad TurboLaser Cannons
  - Scale: Capital
  - Fire Arc: 12 Front, 14 Left, 14 Right
  - Fire Control: 2D
  - Space: 3-20/40/80
  - Atmosphere Range: 6-40/80/160km
  - Damage: 6D
- 20 TurboLaser Batteries
  - Scale: Capital
  - Fire Arc: 10 Front, 10 Back
  - Fire Control: 1D

Space: 3-10/30/60
Atmosphere Range: 6-20/60/120km
Damage: 8D

Description: After the Dark Fleet disappeared and the related publicity debacle, the Dreadnaught design was abandoned by the Republic and the Newly emerging Empire. However the Rebellion was so desperate for ships that it made good use of these vessels, refitting and modifying them as necessary. So as the Rebellion gained respectability and legitimacy as it became the New Republic they put out a request to the original manufacturer of the Dreadnaught, Rendili StarDrive, to produce a new version for their use. The new design built on the older version, adding heavier armour, shields and weapons, bringing the design completely up to date and making it a powerful offensive vessel for the fledgling government.

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