Starships D6 / Incom P-606 Light Scout Starfi



Name: P-606 Starfighter
Type: Incom P-606 Light Scout Starfighter
Scale: Starfighter
Length: 12.2 Meters
Skill: Starfighter Piloting - P-606
Crew: 1 + Droid
Crew Skill: Starfighter Piloting 5D+1, Starship Gunnery 5D, Starship Shields 4D
Consumables: 5 Days
Cargo Capacity: 50 Kg
Hyperdrive Multiplier: X3
Hyperdrive Backup: No
Nav Computer: None (Uses Astromech Droid)
Space: 6
Atmosphere: 300;800kmh
Maneuverability: 1D
Hull: 3D
Shields: 1D
Sensors:
- Passive: 20/0D
- Scan: 40/1D
- Search: 60/2D
- Focus: 2/4D

Weapons:
- Laser Cannon
  - Fire Arc: Front
  - Fire Control: 1D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 4D

Description: The P-606 is a hyperspace capable light scout fighter which Incom developed shortly after the Z-95 Headhunter, but before the X-Wing. Although underarmed compared to more modern fighters, the P-606 was a revolution at its time being capable of short hyperspace jumps as well as high sublight speeds. Most P-606's now are modified with extra weapons to replace or augment the fighters single laser cannon, however its weapon was considered to be powerful and lethal enough for its era and could take out all other fighters of its time. This combined with a shield generator made it an effective and powerful starfighter, which unfortunately for Incom was made outdated by Keonsayr's introduction of the Y-Wing forcing the P-606's replacement with more powerful Incom fighters.

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