

Starships D6 / Galactech PharoX Plane

Name: PharoX Shuttle
Type: Galactech PharoX Planetary Shuttle
Scale: Starfighter
Length: 21 Meters
Skill: Space Transports - PharoX Shuttle
Crew: 2, skeleton 1/+5
Passengers: 50
Crew Skill: Space Transports 4D
Consumables: 2 Months
Cargo Capacity: 140 Tons
Cost: 20,000 (used)
Hyperdrive Multiplier: x6
Hyperdrive Backup: No
Nav Computer: Stores 2 sets of co-ordinates
Space: 5
Atmosphere: 295;850kmh
Maneuverability: 1D
Hull: 4D
Shields: 1D
Sensors:
 Passive: 20/0D
 Scan: 35/1D
 Search: 65/2D
 Focus: 2/2D+2



Weapons:

Description: The PharoX Transport was an attempt to cut into the lucrative ship to shore transport market, which met with only average success. The PharoX is fairly comparable to most other shuttles in service, with a slow hyperdrive for rare inter-system journeys, and a decent sub-light speed. Where the PharoX beat its competition was with its multideck design, which gave it a larger cargo and passenger capacity than ships with a much larger footprint, however with Imperial contracts tied into Sienar products such as the Lambda and Sentinel classes, and the fall of the large shipping conglomerates such as the Trade Federation, there just wasn't enough of a market to support production, so the PharoX was dis-continued after poor sales.

Page designed in Notepad, logo`s done on Personal Paint on the Amiga.

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