Starships D6 / Pirahna Scout Fighter



Name: Pirahna Fighter
Type: Mandalorian Pirahna Scout Fighter
Scale: Starfighter
Length: 16 Meters
Skill: Starfighter Piloting - Panther
Crew: 1 + 1 Gunner/Passenger
Crew Skill: Starfighter Piloting 6D, Starship Gunnery 6D+2, Starship Shields 5D
Consumables: 3 Weeks
Cargo Capacity: 200 Kg
Hyperdrive Multiplier: X.5
Hyperdrive Backup: X 1
Nav Computer: Limited to 8 Jumps
Space: 8
Atmosphere: 350;900kmh
Maneuverability: 3D
Hull: 4D
Shields: 3D
Sensors:
- Passive: 40/1D
- Scan: 80/2D
- Search: 120/3D
- Focus: 15/5D

Cloaking Device : NO

Weapons:
- Twin Heavy Laser Cannons (Firelinked)
  - Fire Arc: Front
  - Fire Control: 4D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 7D
- 2 Smart Concussion Missile Launchers (6 Missiles total)
  - Fire Arc: Front
  - Fire Control: 5D
  - Space: 1/3/7
  - Atmosphere Range: 100/300/700
  - Damage: 8D

Description: The Pirahna is a standard two man fighter, capable of a high sublight speed, and very fast hyperspace jumps. Although a nice fighter in its own right, the Mandalorians have little use for this ship, since it is under armed for their likes. The Pirahna does have one use it excels in

however, the two man design is very useful for training, with dual controls in both sections of the cockpit. The Pirahna is officially designated a scout fighter, the two man crew is to cover man its sensors efficiently, but this role is more commonly taken by ships with a cloaking device so as to avoid being spotted by the enemy. As the Mandalore become more involved with the New Republic it is likely that they will exchange some of these craft to the Republic so that their pilots can start training with Mandalorian designs.

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