Characters D6 / Priax Salvantra (Sith Warrior)



CHARACTER NAME - Priax Salvantra
SPECIES - Sith
GENDER - Male
AGE - 80
WEIGHT - 135 Pounds
HEIGHT - 2m
MOVE - 11

DEXTERITY: 5D
- Pulse Wave Blasters: 7D
- Brawling Parry: 9D
- Dodge: 10D
- Firearms: 7D
- Grenade: 8D
- Melee Combat: 9D
- Melee Parry: 9D
- Missile Weapons: 8D
- Thrown Weapons: 8D
- Martial Arts (Uliexx): 7D

PERCEPTION: 4D
- Bargain: 6D
- Command: 6D
- Con: 5D
- Gambling: 7D
- Hide: 8D
- Investigation: 10D
- Persuasion: 9D
- Search: 8D
- Sneak: 8D

KNOWLEDGE: 4D
- Alien Species: 6D
- Cultures: 5D
- Intimidation: 7D
- Languages: 6D
- Law Enforcement: 6D
- Planetary Systems: 6D
- Streetwise: 8D
- Survival: 7D
- Tactics: 6D
- Willpower: 9D

STRENGTH: 4D
- Brawling: 9D

Climbing/Jumping: 10D
Lifting: 10D
Stamina: 8D
Swimming: 10D

MECHANICAL: 2D
Archaic Starship Piloting: 5D
Beast Riding: 6D
Astrogation: 4D
Ground Vehicle Operation: 5D
Hover Vehicle Operation: 4D
Jet Pack Operation: 5D
Power Suit Operation: 6D
Repulsorlift Operation: 5D
Sensors: 6D

TECHNICAL: 2D
Armor Repair: 6D
Pulse Wave Repair: 6D
Demolitions: 7D
First Aid: 8D
Medicine: 8D
Security: 9D

SPECIAL ABILITIES
Control: 11D
Sense: 12D
Alter: 11D

Has ALL Force Powers
(mainly uses "Jedi Armed Combat")
Sith Alchemy

EQUIPMENT
CREDITS - 10,500
Durasteel Staff (Str+1D)
Treated Vaathkree Skin Armour (Physical Str+3D,Energy Str+2D)
"The Hydra" Verpine Modified Sith Transport Vessel

FORCE SENSITIVE - Y
FORCE POINTS 22
DARK SIDE POINTS 30
CHARACTER POINTS 43

Character Bio -

Priax Salvantra is an accomplished Sith Sorceror who bored of life within the Sith Empire, the life was decadent and dull, although the training during his youth was strict and hardened him, sith adult life was mainly going to be based around controlling the servitor species they sith had enslaved, and the typical court intreagues. Herding cattle and fighting for political power did not interest him, so he took a couple of massassi servants and a sith spaceship and headed for the republic, stopping off at Coruscant first of all.

He spent the following few years as a bounty hunter, using the skills that were taught for capturing escaped slaves, for capturing more dangerous prey. During this time he gained his armour, the skin of a Vaathkree, a sentient being, this was toughened even more through Priax's application of Sith Alchemy. As the Old Republic fell and the New Order rose, Priax followed the tide of oppresion against non-humans by applying Sith Alchemy to himself, changing his features to those of a human. He also kept applying different alchemical concoctions to his Massassi Servants. Adding advantages to them from the different sorceries that he had been taught in his youth, so they became huge and muscled, with bony petrusions from their skin giving them natural armour and weapons, Enhanced senses for hunting, and various advantages against the hated Jedi. Very rarely did the sith put so many of their potions into single beings, leading to Priax's two Massassi becoming very potent beings indeed.

As the New Order hunted down and killed the Jedi, Priax removed himself from mainstream galactic life to avoid being mistaken by Vader and the Emperor for a Jedi Knight. And he headed off to the rim (in his now much upgraded sith starship), settling upon the world of Nalieker, the Naliek's were a primitive species, and Priax set himself up amoungst them as a witchdoctor, trading his potions, and using the populace as test subjects. The Naliek's were proficient in martial arts using staffs, which Priax found was a useful skill to mix with his own Jedi Melee Combat abilities. So he learnt this ancient martial art (Uliexx, adds martial art ability Dice to damage caused in staff combat), and kept taking various alchemical potions to retain his youth as the years passed.

After some years Priax felt a disturbance in the force, and set off with his servants to discover what it was, returning into the middle of the Galactic Civil war, he watched as the Rebellion was triumphant and the Emperor fell. As he watched the New Republic being formed, he considered returning to his bounty hunting, but before he made a decision he was contacted by the spirits of the previous Dark Lords of the Sith, which told him that the Sith were preparing to attack the Republic, and to destroy the Jedi while their flame was weak and almost extinguished. But the Sith would need his knowledge to be triumphant, the spirits offered Priax power in exchange for his return to the Sith, and finally offered him a place as a Dark Lord if he helped the Sith become Triumphant.

So Priax returned and passed on his knowledge of the Republic and Empire, his alchemy was used by other Sith to transform their appearance so they could make deals with the Empire. He also brought records of republic and imperial technology, but most of this was too complex for the Sith and Massassi engineers to make head nor tail of, but amoungst the records were ancient ones, of the massive dreadnaughts of Xim the Despot, and of the mass drivers of the Kumauri. These technologies had weak points, mainly their expence, but for the slave driven Sith Empire were easy to construct. So they built the Scythe and its support fleet, the scythe took the mass driver to a new high by almost doubling the size of it, and firing specially designed projectiles instead of just asteroids. Although this did not get around the fact that a mass driver cannot breach planetary shields, it would only take simple sabotage to get around this.

The new fleet helped turn the tide in the long standing war with the Mandalore, but as it seemed that the mandalore would ally themselves with the remains of the empire, the Sith rushed into a conflict with the Republic and an alliance with the Empire.

Priax however quickly bored of acting as a general, and wished to get into direct contact with the enemy, so he could feel the thrill of the hunt and of combat, so when a New Republic general was captured by the Empire, and Sith interrogators showed that he had a great knowledge of Republic intelligence data, Priax took charge of his interrogation with the aim of locating the remains of the Jedi.

He plans to find the location of the jedi, and to hunt them down, making the remains take refuge in their new preaxium, and while they cower there trying to protect their students, he'll lead an army of Sith warriors and Sorcerors against them to finally drive the jedi out of existence.

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