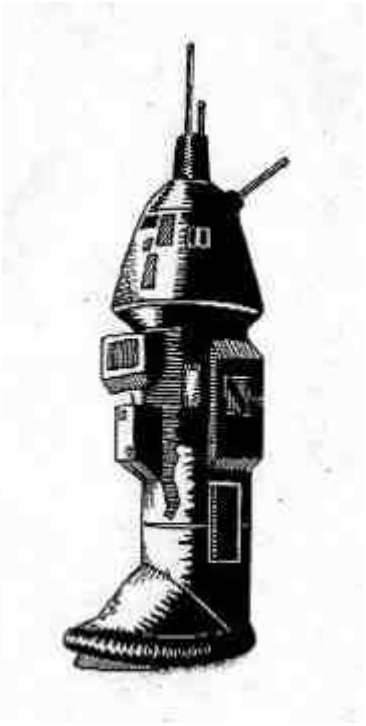
Droids D6 / R1 Astromech Droid

The R1 Unit



Type: Astromech Droid
DEXTERITY 1D
KNOWLEDGE 1D
MECHANICAL 2D
Astrogation 4D, Space Transports 3D
PERCEPTION 1D
Search 3D
STRENGTH 1D
TECHNICAL 2D
Capital Starship Repair, Space Transports Repair 5D
Equipped With:

- Treaded unipod
- Light manipulator (retractable)
- Heavy manipulator (retractable)
- Welding arm (1D to 4D damage)
- Small circular saw (3D damage)
- Video screen
- Acoustic signaller
- Comlink

Special Abilities:
Strengthened Body: The R1's shell gives it +2D to STR when resisting damage.
Story Factors:
Outdated: The R1 is fairly old, yet is available throughout the galaxy second-hand - few brand new ones are available. They are often modified, and are commonly mistaken for Mark II reactor drones.
Move: 2
Size: 2 metres
Cost: 3,000 (used)

Capsule: R1s are large astromech droids designed for use in capital warships or large space transports. They use the body shell of the Mark II reactor droid, and are armoured to withstand radiation. The droids are not very mobile. These droids talk in beeps and whistles, and if given time to develop a personality can become quite recalcitrant.

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