

Droids D6 / R1 Astromech Droid

The R1 Unit

Type: Astromech Droid

DEXTERITY 1D

KNOWLEDGE 1D

MECHANICAL 2D

Astrogation 4D, Space Transports 3D

PERCEPTION 1D

Search 3D

STRENGTH 1D

TECHNICAL 2D

Capital Starship Repair, Space Transports Repair 5D

Equipped With:

- Treaded unipod
- Light manipulator (retractable)
- Heavy manipulator (retractable)
- Welding arm (1D to 4D damage)
- Small circular saw (3D damage)
- Video screen
- Acoustic signaller
- Comlink

Special Abilities:

Strengthened Body: The R1's shell gives it +2D to STR when resisting damage.

Story Factors:

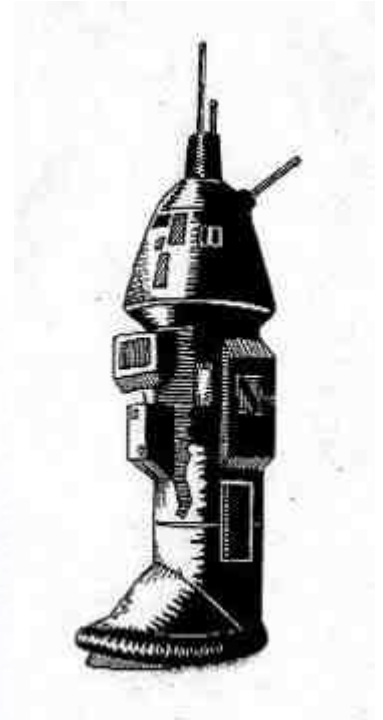
Outdated: The R1 is fairly old, yet is available throughout the galaxy second-hand - few brand new ones are available. They are often modified, and are commonly mistaken for Mark II reactor drones.

Move: 2

Size: 2 metres

Cost: 3,000 (used)

Capsule: R1s are large astromech droids designed for use in capital warships or large space transports. They use the body shell of the Mark II reactor droid, and are armoured to withstand radiation. The droids are not very mobile. These droids talk in beeps and whistles, and if given time to develop a personality can become quite recalcitrant.



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