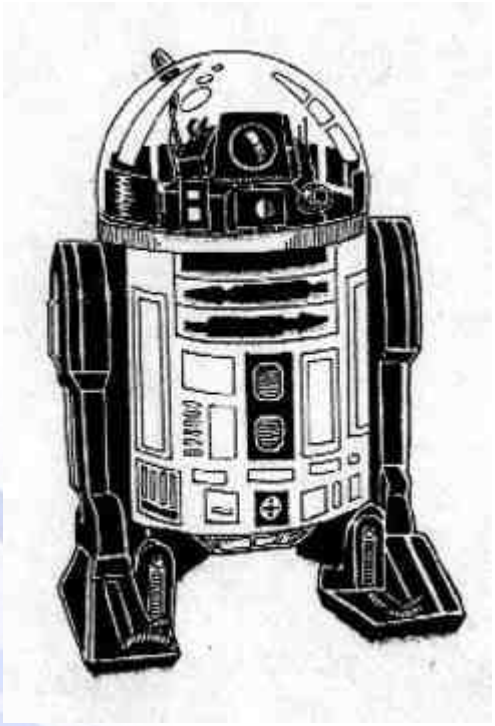
Droids D6 / R3 Astromech Droid

The R3 Unit



Type: Industrial Automaton R3 Astromech Droid, Military Issue
DEXTERITY 1D
KNOWLEDGE 1D
MECHANICAL 2D
Astrogation 4D, Capital Starship Piloting 4D, Space Transports 3D
PERCEPTION 1D
Search 4D
STRENGTH 1D
TECHNICAL 2D
Capital starship repair 6D, Capital Starship Weapon Repair 6D, Computer Programming/Repair 5D, Security 5D
Equipped With:

- Three wheeled legs (one retractable)
- Retractable heavy grasper arm (lifting skill at 2D)
- Retractable fine worker arm
- Small electric welder (1D to 5D damage, 0.3 metre range)
- Small circular saw (4D damage, 0.3 metre range)
- Video display screen
- Holographic projector/recorder
- Fire extinguisher
- Acoustic signaller

Move: 5
Size: 1 metre
Cost: 5,000

Capsule: The R3 served on many Old Republic capital warships, and has seen service on Imperial ships, privateer vessels, and Rebel starships that stock up on stolen Imperial goods. Purchase of the R3 was restricted to government military agencies. Since the rise of the New Republic, Industrial Automaton has begun selling to planetary governments and private fleets. To maintain friendly relations with the New Republic, Industrial Automaton's policy restricts it from knowingly selling to the Empire or known Imperial factions.
The R3 is capable of storing up to five hyperspace jump coordinates in RAM.

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