

Vehicles D6 / Trade Federation Rapid

RRT

Craft: Trade Federation Rapid Repulsor Tank (RRT)

Type: Speeder

Scale: Speeder

Length: 3.9m

Skill: Repulsorlift operation: Repulsor Tank

Crew: 1+1Gunner

Passengers: 0

Cargo Capacity: 80kg

Cover: Full

Altitude Range: Ground level-5m

Maneuverability: 1D

Move: 45; 125kmh

Body Strength: 5D

Weapons:

Twin Light Blaster Cannon (fire independently)

Fire Arc: Front

Scale: Character

Skill: Vehicle Blasters

Fire Control: 1D

Range: 10-100/200/500m

Damage: 5D

Twin Light Laser Cannon (firelinked)

Fire Arc: Front

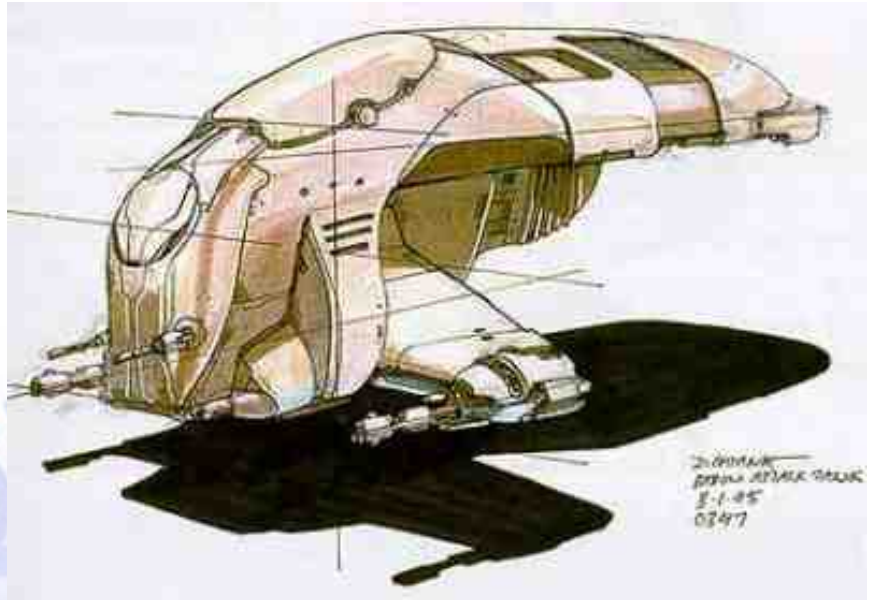
Scale: Speeder

Skill: Vehicle Blasters

Fire Control: 2D

Range: 20-200/1/2km

Damage: 6D



Description: The RRT was another of the many vehicles that the Trade Federation prototyped in their development of their Droid armies, this design was eventually dropped in favour of the AAT (Armored Assault Tank). The RRT was a very similar design to its replacement, but was a more expensive vehicle to produce, so was rapidly dropped once a cheaper alternative became available. The majority of RRT's were scrapped, although a few survived long enough to be involved in the Clone Wars, however even

fewer survive beyond the Imperial Era, being slow unwieldy and weakly armed in comparison to modern designs.

Page designed in Notepad, logo`s done on Personal Paint on the Amiga.

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