Characters D6 / Imperial Reborn Jedi

Reborn Jedi



These dark disciples are pawns in the Remnants bid to amass an army of Force imbued dark acolytes. The Reborn are an unstoppable force; an evil instrument to bring back the ideals of the Emperor, the ways of the Sith and the Empire itself. In battle, the Reborn employ Force powers, lightsabers, and personal shielding. By using the power of the Valley of the Jedi on Ruusan which was twisted by the Dark Jedi Desaan using technology developed by Admiral Galak Fyyar and trained by Desaan, although their skills were weak compared to the real Jedi of the Academy on Yavin IV.

Dex: 2D
- Dodge: 4D
- Lightsaber: 5D

Know: 2D

Mech: 2D

Perc: 2D+2

Str: 2D+2

Tech: 2D

Move: 10
Size: 1.5-2.0 meters tall
Force Sensitive: Yes
Dark Side Points: 4

Control: 4D
- Accelerate Healing, Control Pain, Force Speed, Force Jump

Sense: 4D
- Lightsaber Combat

Alter: 4D
- Telekinesis

Equipment:

Personal Force Field (+2D to Strength vs Physical Damage, +2D to Strength vs Energy Damage, Energy Supply (lasts 10 minutes of use))

Lightsaber 5D

Page designed in Notepad, logo`s done on Personal Paint on the Amiga.
Text completely by FreddyB. Image is by LucasArts, copyright remains with them.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.